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II. LIST OF SCRIPT COMMANDS USED BY SOFTWARE

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1. Product Description

1.1. Introduction

Auto Dialer Pro is an automatic call center. It allows the user to make a large number of supervised or unsupervised outbound telemarketing calls.

1.2. Overview

This program is specifically designed for:
- telemarketers and sales leads
- small businesses conducting surveys
- church and community announcements
- engineers testing remote equipment
- political campaigning: robocalls
- fund raising

1.3. Features - main

Main:
- Single-line and multi-line telephone dialer and Skype dialer
- Plays prerecorded message or uses Text-to-Speech to read text
- Uses an Excel spreadsheet as a phone list
- Progressive dialer: voice mail and answering machine detection
- Fully customizable: create your own dialer by using scripts
- Script Simulator:
  Test your script in real time without making a phone call
- phone numbers list generator:
  generate your own leads, fully customizable
- Firefox and Internet Explorer extensions
- Recognize busy line even when there is no ‘classic’ busy signal present
- Schedule calls
- Receive calls: automatic secretary
- Playlist: play different messages to different recipients
- Obeys Do-Not-Call list
1.4. Features - detailed

- consecutively dials numbers from a **phone list**;
- **automatically** plays **prerecorded message** (**wave file**) over the line, or
- **manually** plays the message clicked on the **Play List**
- **extended phone list** allows for:
  - selecting different messages (**wave file**) for each entry
  - individual time scheduling for each call
- **answering machine** and **voice mail** detection:
  message will start playing after the silence on the line has been detected (user adjustable parameters)
- when **answering machine is detected**, then the message will be played after the beep
- **text-to-speech**: reads printed words (**text** file) over the line
- **records phone conversation** to **wave file**
- by using **scripts**, user has the ability to:
  - play a different message depending on the key pressed by the receiving end
  - record keystrokes as a response to the played message
- **automatic** or **manual disconnection**
- built-in timer: **starts** and **stops** dialing at the scheduled time
- **automated** dialing from **command prompt**
- **busy** numbers are redialed and can be moved to the end of the queue
- **caller ID** capable:
  - displays the incoming caller name and/or phone number
  - when caller ID matches preset value then it launches another external application or plays a message
  - can launch another application with the caller ID as a trailing parameter
  - stores caller ID on clipboard
- **multiple profiles**: each profile contains a phone list and **.wav** file to be played over the line
- **data record keeping**:
  - logs are **automatically removed** after specified period of time.
- **ADP will not dial numbers stored in Do-Not-Call list**:
  - telemarketers can download Do-Not-Call list from [here](#)
- **Auto Dialer Pro** can be used to automatically **test data modems**
  (test dial-up numbers). It will log ID and bit rate and can be set to launch alarm.
1.5. **General**

Auto Dialer Pro is designed to run in all versions of Windows up to Windows 7. It must be installed using administrative privileges.

There are 3 available downloads:
1. full installation: [http://www.phonedialerpro.com/adp_setup.exe](http://www.phonedialerpro.com/adp_setup.exe)

Use full installation when Auto Dialer Pro is not installed. Update is the convenient way to keep the software up-to-date. Test dialer is used to help to diagnose hardware or software problems.

To start installation click on download link, select ‘Run’ and follow the screen. Depending on your Windows security settings you may be asked to give permission to download and run the file.

1.6. **Requirements**

To play prerecorded messages or to read text over the line, a TAPI device with voice capabilities is required. The most popular telephone device is a voice modem for PC computers. Broadband cable modems or DSL modems used for Internet connectivity are not voice modems and they cannot be used to make phone calls using this dialer.

If there is no voice modem installed, dialer will display a message on startup.

*Note:*
No modem is required when using dialer as Skype dialer.
1.7. Hardware connections

1.7.1. Using traditional, land based phone line

Note:
Modems used for internet connection (cable or DSL broadband modems) cannot be used to make phone calls.

Warning:
In an office environment (public exchange) where phones lines are digital, you need to use a digital-to-analog converter. Connecting an analog device (modem) directly to a digital phone line can damage the modem.

Connect your device (modem or telephony card) to the phone wall socket. Use a Y-splitter or Y-splitter cable to connect your phone set as shown on right.

If your modem comes with 2 sockets (‘Line’ and “Phone”), connect it as shown on right.

1.7.2. Using Magic Jack

Connect USB end to the computer and the other end to the PC modem. When using a phone set, connect it using a Y-splitter cable or Y-splitter, sharing modem line as shown above.
2. Windows Dialing Properties

2.1. Overview

Dialing Properties are the set of parameters that are used to analyze telephone numbers and determine the correct sequence of numbers to dial. To configure dialing rules, click on Tools>Dialing Properties in dialer or use Phone and Modem Options in Windows Control Panel.

2.2. Location

You can create as many dial locations as you need for different dialing requirements. A dial location can correspond to an actual geographic location, such as an office or hotel room, where you need to include codes for dialing outside of the company or building. If your work takes you to different cities, countries, or regions, you can create a dial location for each area, city, or country/region code. A dial location can also be created for dialing rules that are not necessarily associated with a geographic location. For example, you can create different dialing rules for different company accounts, calling cards, or long distance services. Dial locations can be named anything that is helpful for remembering them later. The current dial location is the selected dial location shown in bold characters.
2.3. Location: General Rules

Clicking on New or Edit button on Dialing Properties first page will open the next window allowing adding the new location or edit the selected one.

General dial location rules specify the name of a location, the country or region, and the local area code. They also enable you to access outside lines from a PBX for local and long distance calls, disable call waiting (so incoming calls do not interrupt connections), and specify either tone or pulse dialing.

The default rules for dialing local, long distance, and international calls are determined by the country or region that you have selected. Dialing rules specify the long distance operator and international prefix that is dialed before domestic long distance or international phone numbers.

2.4. Area Code Rules

Area code rules enable you to change the dialing patterns for calls to numbers in the same country or region. The default area code rule for numbers in another area code often requires the program to dial the long distance operator, the area or city code, and then the phone number. For numbers in the same area code, the program dials only the subscriber's phone number. By default Windows will not include the area code before the phone number.
Windows Dialing Properties

Recently most of the phone companies require the area code before the phone number.

To specify area code rules:
on the **Dialing Rules** tab, click the location to modify, and then click **Edit**.
To create a new location, click **New**.

click the **Area Code Rules** tab
To edit an existing rule, click the rule and then click **Edit**.

```
In **Area code** enter the area or city code.
In **Prefixes** select one of the following:
  • To apply the rule to all prefixes in the area code, select the **Include all the prefixes within this area code** check box
  • To apply the rule to specific prefixes, select the **Include only the prefixes in the list below** check box, click **Add**, enter one or more prefix, and then click **OK**.

In **Rules** select one or both of the following:
  • To dial a number before the phone numbers that contain these prefixes, select the **Dial** check box, and then type the digits to dial.
  • To dial the area code before the phone number, select the **Include the area code** check box.
```
A dial location can use a calling card to specify the sequence of numbers to be dialed for a particular calling card or long distance service. You may also choose to use a calling card to specify a different long distance operator or international operator than the default operator for a country or region.

A calling card records the calling card number and any personal identification number (PIN). It defines the access numbers and dialing steps for local, long distance, and international calls. After you create a new calling card, you can use it with any dial location.

If you use two or more long distance services with different access numbers, you can create a calling card for each service and a different dial location to use each calling card.

**This dialer allows user to change the current location with one mouse click.**

When you dial a number, select the current location that corresponds to the long distance service that you want to use.

To change the current location click on the button shown on the next page.
**Specify a long distance carrier**
The long distance carrier number, also called the long distance operator, is dialed before the area code or country/region code to dial domestic or international long distance calls. The country/region selection for a current location usually enables programs to dial the correct long distance carrier numbers for domestic and international calls.

Button’s face shows the first letter of the name of the current location. In this example letter M stands for **My Location**. Placing the mouse cursor over it will display the full name of the current location as illustrated on right.

This dialer provides additional way of using different calling cards when using speed dials buttons. Each speed dial can be programmed with the different calling card associated with it.

**Note:**
Selecting calling card associated with the speed dial takes precedence over the calling card selected in Windows Dialing Properties.
3. First time run

3.1. Startup messages

When running the software for the first time and there is a PC half duplex modem installed in your computer you will be asked to set Detect Busy option.

![Detect Busy Action Required](image)

See Basic Setup below for the detailed instructions.

If the installed modem is not a voice modem, there will be the following message.

![Voice Modem NOT Detected](image)

3.2. Basic Setup

For the proper operation of the dialer, there are 3 settings the user has to attend to first.

- Selections of lines
- Busy detect
- Dialing Properties

3.2.1. Selection of lines

Depending on the system there can be one or more available lines to make phone calls. When Skype is installed on the computer, one of the available lines will be shown as the Skype line. To select lines you want to use go to Tools>Options>General.
In Options>General>Hardware tab click on Select/Remove lines
To save your line selection click **OK**.
Selected lines are represented as small pushbuttons above dialer’s keypad.
You can activate or deactivate the line by clicking on the buttons.
Only the active line is capable of making or receiving a phone call.
**Green** fore color denotes the default line.
In the case when there are 2 or more active lines the outgoing call will use the default line.
To change the default line, mouse right-click on another (activated) line button.
First time run_ Basic Setup

3.2.2. Busy detect

This setting is very important when a PC modem is used for dialing. Modems do not recognize when the call is answered (connected) but they do recognize a busy signal. The rule of thumb for dialer is to treat a phone call as connected when the busy signal is not detected in the pre-determined time interval.

To set Busy detect click on Tools>Options>Line # (select your line) and in the Connection tab click on Start as shown below.

Follow the pop-up screen. You need to provide the phone number, which when calling upon will return the busy signal (the best way is calling the same phone line).

This method works fine when your phone company provides a busy signal. Recently, more and more phone companies have stopped using a busy signal, instead providing a voice message.

In this case there are 2 other methods you can use:

- Disconnect phone line from your modem and click on Start beside this option. Enter any number when asked.
  Click OK and wait until no dial tone detection will end. Real-time call progress is displayed in small box beside the Start button.
- Make a phone call and measure the time it takes to the first audible ring. The value should be between 8-13 seconds for most modems. Manually insert that number into the Busy Detect option and click OK to save the options.
First time run

3.2.3. Dialing Properties
4. Start Dialing

4.1. Phone List

Auto Dialer Pro can dial automatically from:
- the Internal phone list, or
- an Excel spreadsheet

To select which list dialer will use, click on Tools>Options>General Phone List tab and select the list (see picture on right).
Also select some specific options available for each list.

To load the internal phone list click on File>'Open Phone List’ menu or
File>'Import Phone List from’ menu as shown below.

To create phone list, open word editor (Notepad, MS Word) and write your entries, as samples below.

**internal regular phone list:**
"AAA aaa","5552340553"
"BBB bbb","5552340553"
"CCC ccc","5552340553"

**internal extended phone list:**
"AAA aaa","5552340553","c:\Program Files\Auto Dialer Pro\Data\sampleA.wav","03/29/2008","22:35"
"BBB bbb","5552340553","c:\Program Files\Auto Dialer Pro\Data\sampleB.wav","03/29/2008","17:35"
"CCC ccc","5552340553","c:\Program Files\Auto Dialer Pro\Data\sampleC.wav","03/29/2008","17:00"

**Excel spreadsheet:**
Save the above sample as .csv file and open it in Excel.
Start dialing

4.2. **Start auto dialing**

To initialize auto dialing from an Excel spreadsheet or the internal phone list, click on the Start button.

![Auto Dialer Pro interface](image)

Manual dialing can be done in several ways:

- From command line
- From another application
- From webpage (Internet Explorer or Firefox) (set in Tools>Options>General>Miscellaneous tab)
- Using Dial button on dialer’s interface
- Using ‘Copy’ or ‘Hotkey’ method (Tools>Options>General>Dialing tab)
- Directly clicking on phone number in Excel spreadsheet (when XL phone list is the selected option)
- Directly clicking on phone number in internal phone list (when internal phone list is the set option)

4.3. **Manual dialing**

Manual dialing can be done in several ways:

- Using Dial button on dialer’s interface
- Using ‘Copy’ or ‘Hotkey’ method
- Using ‘Dialing from browsers’ option
- Directly clicking on phone number in Excel spreadsheet (when XL phone list is the selected option)
4.4. **Playback - automatic**

To start playback automatically select this option in Tools>Options>Line #>Playback tab.

There are 2 ways for the automatic playback to start:
- Fixed time delay after call gets connected
- When predetermined silence duration is detected on line

To select the way playback will be used click on Tools>Options>Line #>Playback tab **Additional Playback Features**.
4.5. **Playback - manual**

There are 2 ways to start playback manually:

1. By clicking **Play** on the Call Progress window. This will play the file specified in Playback tab.

2. By using the Play List. Read more about it in **Using Play List** chapter.
5. Graphical interface

5.1. Main window
Graphical Interface

5.2. Call Progress window

Classic window (selectable in Options>General>Miscellaneous tab)

Oval window (selectable in Options>General>Miscellaneous tab)

5.3. Systray icon

<table>
<thead>
<tr>
<th>Mode</th>
<th>Regular: outgoing calls only</th>
<th>Monitoring: incoming calls</th>
<th>Automatic answering calls</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td><img src="image" alt="Regular" /></td>
<td><img src="image" alt="Monitoring" /></td>
<td><img src="image" alt="Automatic" /></td>
</tr>
</tbody>
</table>

Mouse right-click on the dialer’s systray icon to access menu.
5.4. **Mouse right-click**

It is recommended to explore mouse right-click whenever it is possible. The pop-up menu depends on the selected option and the real time situation. For example when **Use Script** option is selected, mouse right-clicking on the ADP systray icon will reveal the **Run Script** menu option.

Other pop-up systray menus include convenient access to some features, without the need to open Options window, providing the toggle operation to temporarily enable/disable the feature: ‘**Copy’ as Dial** or **Excel dialing**. Some grayed out menus will become active when the current situation will allow for it. For example, the ‘Start Recording’ menu will become active when the call transitions to Connected state.

Examples of systray icon pop-up menus:

**Right-click on name in calls log:**

**Right-click on recording in calls log:**

**Note:**

Sometimes, instead of using mouse right-click it is more advantageous to just double-click on the item. For example, double-click on **name** or **phone No.** in calls log will activate **dialing** that number, and double-click on **recordings** in calls log will start playing that recording.
Right-click on internal phone list item:

```
<table>
<thead>
<tr>
<th>Name</th>
<th>Phone#</th>
</tr>
</thead>
<tbody>
<tr>
<td>AAA</td>
<td>aaa</td>
</tr>
<tr>
<td>BBB</td>
<td>bbb</td>
</tr>
</tbody>
</table>
```

**Note:**
Sometimes, instead of using mouse right-click it is more advantageous to just single- or double-click on the item. For example, double-click on name or phone No. in internal phone list will activate dialing that number, a single-click on X column will mark/unmark that list’s entry.

Right-click on playlist item:
6. Options

6.1. Overview

2 options windows are available:
- Options General (common options for all lines)
- Options specific to specified line

To open Options window:

In main window click on Tools>Options and select General or Line # menu

or mouse right-click on systray ADP icon >Options and select General or Line # menu

There are 4 push buttons at the bottom of Options window:

- **Restore Defaults**
  This will restore general or line specific options to default values and it will restart the dialer.

- **Cancel**
  This will ignore changes made to options and it will close the Options window.
  It is the same action as clicking on X.

- **Help**
  This will open locally short Help-on-Options browser page.

- **OK**
  Saves all changes made to options.
6.2. **Options - General**

- **Hardware**
- **Phone List**
- **Dialing**
- **Miscellaneous**

6.2.1. **Hardware tab**

- **Select / Remove lines**
- **Enable multiline dialing**
Select / Remove lines

When there is more than one line available for making calls, selecting those lines will create small 'line' buttons just above the dialer's keypad. Those small 'line' buttons can be used to switch between the active lines without the needing to add or remove a different line. Mouse single-clicking on the line in the All Lines box will add that line to Selected Lines box.

To add all lines at once click on Add All.

To remove a line from the Selected Lines box, select the line first, then click Remove button.

When all selected lines are of the same type (for example Dialogic lines), use Set Busy Detect the same value for all selected lines option.

Enable multiline dialing
Selecting this option allows simultaneous dialing on the selected lines. The unregistered version of ADP allows for selecting up to 5 lines (3 additional Skype lines will also be added) and a maximum of 5 calls. It is up to the user to decide which lines to use for multiline dialing:

- Mixed lines: TAPI lines and Skype lines
- TAPI lines only
- Skype lines only
6.2.2. Phone List tab

- Select phone list: internal
- Select phone list: external
- Use Do-Not-Call phone list
- Auto dial
- Scheduler & Remainder
- Remove entry from list after call is over
**Internal phone list**

- **Regular phone list**
  Regular phone list contains 2 columns: NAME and PHONE NUMBER

- **Extended phone list**
  Extended phone list option contains 5 columns (NAME, PHONE NUMBER, WAVE/TEXT, DATE and TIME)
External phone list

An Excel spreadsheet can be used as an external phone list. The difference between regular and extended sheets is that the latter can contain, in addition to the standard Name and Phone No column, 2 extra columns: DATE and TIME (the phone call will be made at that specified date and time).

There are several parameters to customize Excel spreadsheet phone lists (regular and extended).

1. **Rows:**
   User can specify the starting and ending rows that dialer will use.

2. **Columns:**
   When the column is specified, dialer will use it for the designated task:
   - First Name (display)
   - Last Name (display)
   - Phone No. (number to dial)
   - Call logs (dialer will use this column to log finished calls)
   - Wave/Text (dialer will play the file specified (overriding the Play option set for the individual line))
   - Log DTMF (dialer will use this column to store the information about the keys pressed by the other side)
   - Date (date call will be made – extended Excel sheets only)
   - Time (time call will be made – extended Excel sheets only)

3. **Use this spreadsheet only.**
   It is a good practice to designate a spreadsheet as a phone list. Specifying it in here, it will isolate that sheet from the other Excel operations performed by the user.
Use Do-Not-Call phone list

Do-Not-Call list should be kept in the separate Excel spreadsheet.
Parameters to set:
- Spreadsheet’s location
- Column No. containing phone numbers
- (optional) Column No. containing area code

Auto dial
This option allows setting time interval (time delay) between phone calls, when dialing is in automatic mode.
The next phone call will start after the set time delay
**Scheduler & Remainder**

**Start Auto dialing:**
This option allows the user to schedule the start time of automatic dialing.
If the option: Stop dialing (on the failed call) is not selected, the automatic dialing will:
- process all the entries from the list and stop dialing, or
- process part of the list and stop when the Stop auto dialing time is reached, or
- process all the entries from the list, load new list and keep dialing if the option ‘Load new phone list’ is selected.

**Stop auto dialing:**
This option allows the user to schedule the end time of automatic dialing.
Dialing will stop, regardless of all other options selected.

**Reminder** will create a pop-up message (with an accompanying audio message) to remind the user about an impending task.

**Remove entry from list after call has completed**
When the phone call is completed that list entry will be removed from the list.
When this option is not set, each completed list entry will be marked (internal phone list only) by the asterisk (*).
### Options General

#### 6.2.3. Dialing tab

- **Enable 'Copy' as a Dial command (from other docs)**
- **Use HotKey to dial (from other docs)**
- **Accept command line trailing parameters**
- **Accept dial requests from other apps**
- **Drop connected call after...**
- **Auto redial last number**
- **Close Dialer on dropped line**
- **Auto redial on busy**
- **Ignore Dialing Properties**
- **Additional Dialing Properties**

---

**Enable 'Copy' as a Dial command (from other docs)**

When this option is selected, dialing can be invoked by selecting the phone number text in any kind of document and by using one of the following Copy methods:
- mouse right-clicking on 'Copy' from pull down menu
- clicking on Edit > Copy from pull down document menu
- pressing the CTRL+C key combination

To reduce the chance of unwanted dialing, the digits filtering setup is available by clicking on **Set Params**. Setting a minimum and maximum number of digits will prevent dialing numbers outside of that range of digits.

The selected expression does not need to contain only a phone number when the following options are set:
- **Copy until first invalid character**: Valid dialing characters are: (0-9),(*),(#),(.),(-),((),()),(;),(+)
  - The selection must start with the valid character but it can be longer than the dialing number.
  - For example, the selection “(555) 234-0553 Jack's home” will be dialed as 5552340553
- **Copy all**: The selection can contain any character combination, but all dialable characters will be dialed.
  - For example, selection “Call (555) 234-0553 between 9 am - 3 pm” will be dialed as 555234055393
Options General

**Use HotKey to dial (from other docs)**  
This option allows the use of pre-defined key combinations to invoke dialing when used with the selected text (number) selection. To select hotkey, click on **Set Params** button. For filtering and other options explanation, see above.

**Accept command line trailing parameters**  
Selecting this option will make the program responsive to command prompt parameters. See [Appendix I](#) for the list of parameters.

**Accept dial requests from other apps**  
Selecting this option will make Auto Dialer Pro the default Windows dialer. When dialing from another application, such as Microsoft Outlook, Access, Time & Chaos etc, Auto Dialer Pro will be invoked rather than the Windows dialer.

**Drop connected call after...**  
This option will disconnect the phone line after the specified time interval, superseding all other setup options.

This time delay is calculated from the moment when the call is connected, not when the dialing started.

**Auto redial last number**  
Together with the ‘Drop connected call after...’ option this allows for automatic redialing of the last number dialed. If you want to be noticed (and drive someone nuts) use this option.

Instead of using this option the preferred method is using the script option.

Sample script to autodial the same number and play the same message:

```
dial: <phone number>
wait: 3
play: <your message here>
wait: 10
hangup:
wait: 2
go_line: 1
```

**Close Dialer on dropped line**  
Selecting this option will cause the application to terminate after the phone line disconnects.

**Auto redial on busy**  
Selecting this option will cause the dialer to continuously repeat dialing on a busy signal with a preset time interval between calls until the connection is made or the number of redials has reached its limit.

When used in conjunction with the **Audio notify** option, the user can receive audio notification, making it possible to attend other activities while waiting for the call to connect.

**Note:**
You can use this option even in the case where your phone company provides you with a recorded sales pitch instead of a busy signal.

1. Make a phone call to the busy destination and let the call terminate itself.
2. In the Outgoing Call log check the call duration (in seconds).
3. In Tools>Options>Dialing tab select Auto Redial on Busy and click on **Set Params**.
4. Select 'Treat as a busy when the call is terminated after.... secs' option and set a timer equal to the call length noted in the log (see 2 above).
5. Click **OK** to save options.
Important:
Call progress window will show such call as connected until it is terminated, so the user needs to monitor the status of the call by using PC speaker (a voice modem is required) or by using a telephone handset.

Ignore Dialing Properties

When this option is set, Windows Dialing Properties (location, country, local area rules and calling card) will be ignored and the phone number will be dialed exactly as entered.
User can select the line (tone or pulse) and use special dialing characters: "W", "@" and "$".

Additional Dialing Properties

The following additional dialing properties can be set:

- Drop connected call after first ring
- Do not use Calling Card for local calls - this will supplement calling card option set in Dialing Properties
- Do not use Calling Card for calls starting with - $ saving option: calling card will not be used when toll free number is dialed.
- Attach suffix to each phone call - use this option if you want to append specified numbers to every phone number.
- Attach prefix to local phone call - use this option if you want to prefix specified digits to a local phone call.
- Attach prefix to long distance call - use this option if you want to prefix specified digits to a long distance phone call.
- 'Conceal identity' - this will work only if the local phone company supports the option.
- 'Treat as international call when # of digits >...

Note:

1. Some of the above options are not available when ‘Ignore Dialing Properties’ option is set.
2. 'Attach prefix...' options will attach specified digits regardless of the existence of prefixes set in Windows Dialing Properties.
6.2.4. Miscellaneous tab

- **Add dialing functionality to online browsers**
- **Logging**
- **Load Auto Dialer Pro at Windows startup**
- **Show Dialing Pad at Auto Dialer startup**
- **Show program's icon in the system tray**
- **Show Call Progress window**
  - Keep it window always on top
  - Display it in classic window
- **Do not terminate when click on X**
- **Select which events play a sound**

### Add dialing functionality to online browser
This option extends dialing capabilities to Internet Explorer and Mozilla Firefox browsers.

This will create a ```DIAL``` command in the Internet Explorer and Firefox context menu (right-click) Mouse right-click on a phone number in a webpage and select DIAL from the menu to initiate dialing that number.

**Note:**

```DIAL``` menu will be added:
- in Firefox immediately after installing the add-on
- in Internet Explorer to newly opened IE web pages AFTER this option has been saved or after invoking dialer.

Additionally it will **hyperlink phone numbers** on Firefox opened webpages. For this add-on to work properly the **callto** feature (see below) must be enabled.

### Callto feature:
This will allow dialing from Internet Explorer or Firefox by directly clicking on a hyperlinked phone number or icon.

To check how the Callto feature works, first save the options and then click on this icon: 📞

click this number: 1 800 555 8355

Note that this number will be dialed by ADP but not by Skype, unless ADP is used as Skype dialer.

**Important:**
If you have a Skype or Vonage system installed, to make this feature operational this dialer must be started in Windows **after** Skype (or Vonage) is invoked.
Options General

Logging
All outgoing and incoming calls are logged automatically. Logs are kept for the number of days specified under Set Params.

Load Auto Dialer Pro at Windows startup
Dialer will load on Windows startup and stay resident.

Show Dialing Pad at Auto Dialer startup
Program will start with dialing pad shown

Show program's icon in the system tray
ADP icon will be displayed in the systray (bottom right corner of screen), when this option is selected.

Show Call Progress window
The Call Progress window will only be shown when this option is selected.

- Keep it always on top
  The Call Progress window will be always on top of other opened applications when a phone call is in progress.

- Display it in classic window

  Classic window

  Oval window

Do not terminate when click on X
ADP will not terminate when clicked on X (upper right corner of window) when this option is selected.
Instead, it will be minimized to the systray. To close the dialer, right mouse-click on the ADP systray icon and select 'Exit' from the menu.

Select which events play a sound
Auto Dialer Pro can play pre-selected sounds depending on the status of the call.
The three audio notifications are:
- connected (after busy signal redials)
- reached the end of redials
- received incoming call

Silent keypad:
Pressing keys on the ADP keypad will not make sounds.
6.3. **Options > LINE**

There are 4 push buttons at the bottom of Options-Line window:

- **Restore Defaults**
  This will restore all line specific options to default values.
  It will not change general options.

- **Cancel**
  This will ignore changes made to line specific options and close the window.
  It is the same action as clicking on X.

- **Help**
  The Adobe’s Acrobat Reader must be installed to be able to watch Help-on-Options pdf file.

- **OK**
  Saves all line specific options.

### 6.3.1. Connection tab (Hardware device)

- **Line/device**
- **Half/full duplex**
- **Device properties**
- **Address**
- **Busy detect**
- **No answer timeout**
- **Use silence detection**
- **Use script**
- **Use as datamodem**
- **Modem: add, remove & diagnostics**

**Line / device**
The name of the line/device recognized by the dialer. In most of the cases it is a PC modem.
**Options LINE**

**Half / full duplex**
These are the properties of a voice device. Most of the voice modems are half duplex modems. Half duplex modems allow for only one-way communication; either using the speaker or using a microphone but not both. The ‘Test’ button will determine whether the phone device is full or half duplex.

There are 2 kinds of full duplex phone devices:

- **Speakerphone modems** which come with the outlets for the microphone and speakers. Usually, those are internal PCI voice modems. These modems are good for use as a speakerphone, but for playback or recording purposes these modems can be used only in a half duplex mode. It is possible to do or playback or voice recording, but not both operations simultaneously.

- **Truly full duplex TAPI devices:**
  - Way2Call ---> single line and multiline devices internal (PCI) and external (USB)
  - CallUrl ---> multiline devices internal (PCI)
  - Brooktrout ---> multiline devices internal (PCI)
  - Eicon analog ---> multiline devices internal (PCI)
  - NMS Communication ---> multiline devices internal (PCI)

**Important:**
Selecting the wrong mode (for example full duplex instead of half duplex) can cause an unpredictable device response. In the case of an external device just unplugging the device from USB port will cure the problem, however for internal devices only powering down the computer will help.

**Device properties**
Use this utility to check and setup your device's additional properties.

**Address**
PC modems do not come with addresses but other phone devices such as Cisco, Norstar, Dialogic and others come with multiple addresses. It is important to select the proper address to be able to make or receive a phone call.
**Busy detect**

PC modems are not very good at detecting when a voice phone call gets connected. Basically, they can recognize only 3 phone line states: No dial tone, Busy, and Disconnected (by the caller). ADP, when used with PC modems, works on this principle: when the line is not busy, then it is connected. Busy detect time mostly depends on the combination of used line device, computer's CPU, Windows OS and local phone company. In most of the cases it will vary between 7 - 13 seconds.

When using a standard PC modem, correct busy signal detection is critical to determine when the call is connected. This setup is very important, because the following options depend on it (when not using silence detection option):

- playback automatic startup (Playback tab)
- start playing message after... (Playback tab)
- auto recording (Record tab)

**Note:**

This option requires initial set up by first dialing a busy line. Click on Start button beside this option and enter the phone number of:

- residential phone line (no voice mail) users can just dial themselves, or
- when connected to PBX or a company network then dial a number which returns a busy signal, not a voice mail.

Click OK and wait until busy detection will end. Current time progress is displayed in small box beside the button.

**Important:**

If for some reason your device cannot detect busy (for example, your phone company may provide voice mail instead of a busy signal), there are 3 other methods you can use:

- Disconnect phone line from the modem and click the Start button beside this option. Enter any number when asked. Click OK and wait until no dialtone detection will end. Real time call progress is displayed in a small box beside the Start button.

- Make a phone call and measure the time it takes to the first audible ring. Manually insert that number into the Busy Detect option in the Tools>Options>Hardware tab and click OK to save the options. The value should be between 8-13 seconds for most modems.

- Find the AutoDialer.ini file. Open it in a text editor (Notepad, MS Word) and do the following:
  - change Busy Detect=0 to Busy Detect=1
  - set Busy Delay Timer to the value between 8 to 13 seconds (you need to change that set value when your dialing does not correspond with Call Progress window notifications).

**No answer timeout**

The time delay after which dialer abandons dialing when the call is not answered.
**Use silence detection**

When using this option the dialer will try to recognize ring tones on outgoing calls to determine the moment when the phone call is answered. It is not necessary to select this option when using a telephony device capable of recognizing when the call is received. For example, Hi-Phone from [way2call](http://way2call) is such a device.

- Silence Level Threshold is the allowance for noise on the line (default: 2 dB SPL); set this number higher when the line is noisy
- Silence Duration is the minimum time interval without any noise for silence to be recognized by the dialer (default: 3 seconds)
- Stop Calling after... default: 7 rings.

Ringing Parameters: Ring Duration is 2 seconds and Ring Interval is 4 seconds. These values are good for North American public exchanges (PBX). If you are located in an area where these timings are different then adjust the values appropriately.

![Options - Line 0](image)

**Test Silence Detection.**

It is advisable to use this utility to test your modem or Skype line. The test will indicate when the silence is detected, how long it lasted and it will count the outgoing call rings.

This test requires the user to make a real phone call. The best place to call is the system with an automatic voice response such as a bank or an office.

When using Skype dial echo123 the automatic voice response from Skype server. It provides the excellent way of testing silence when using Skype line.

**Important:**

Only when you are satisfied with the Test Silence Detection results you can use **Start playing message after detecting silence** option.

**Use script**

Use scripts to allow ADP to perform special operations such as responding to specific keys pressed on dialpad. For example, in the case of an automatic answering service or interactive responding: "To confirm the message please press '1', to hear it again press '*1', to hangup press...." and so on.

For the list of the available script commands see [Appendix II](#) and for sample scripts please see [Appendix III](#). Selecting the ‘Run at startup’ option will automatically execute the script at ADP startup.
Use as datamodem
Use this option when you want to test or find other modems answering your phone calls.

Note:
The call will disconnect automatically as soon as the connection is established, except when Retrieve called device ID option is set (read below).

- **Connection timeout**
  Must be long enough to allow modems to connect

- **Retrieve called device ID**
  This option will keep the connection opened for few seconds until ID is received. If no ID is offered, the connection will timeout after 10 seconds.

- **Log bitrate**
  The connection’s bitrate will be logged. This option does not influence the connected time.

- **Set alarm**
  Set this option when notification about connection is required.

Note:
Called device ID and bitrate can be obtained only after the devices connect.

---

**Modem: add, remove & diagnostics**
This is the Windows utility for managing telephony devices. You can add a new device, remove an old one or run some diagnostics, query device to check its capabilities and create a device log for troubleshooting.
6.3.2. Connection tab (SKYPE)

- **Line/device**
- **Additional Skype parameters:**
  - Keep Skype window minimized
  - Do not use Skype in multiline dialing
  - Run Skype in silent mode
- **Start video on connected call after …**
- **Treat as Away when inactive after …**
- **Monitor selected Skype contacts**
- **No answer timeout**
- **Use silence detection**
- **Use script**
- **Audio notify**

**Line / device**
The name of the line/device recognized by the dialer. In most of the cases it is a PC modem

**Additional Skype parameters:**

*Keep Skype window minimized*
This will suppress Skype main window from popping up when a call is made or received.

*Do not use Skype in multiline dialing*
When ADP is used in multiline mode, this option will exclude the Skype line from being used in automatic dialing (from phone list), even in the case when the line is activated. This is useful when the Skype line is designated to perform different tasks (making independent calls or running a script).

*Run Skype in silent mode*
While this application is running you won’t see any notifications of calls, IMs or other Skype events, although you will still hear the ringtone when someone calls you.

**Start video on connected call after …**
The webcam will turn on at a specified number of seconds after the call is connected.

**Treat as Away when inactive after …**
This feature is handy when using a script accepting incoming calls, one script will run when you are online (working on computer for example) and another script will be used when you are away from computer (automatic answering).
Monitor selected Skype contacts
It is possible to time your contacts online status and to start some action when the contact comes online. To monitor contacts online time put a check mark on Log status box. Four actions are available: Call, Chat, Play, and Script.

Audio notify
This option uses the default T-T-S voice installed in the computer to alert you about a contact becoming online.

6.3.3. Voice tab

- Voice modems, ISDN or other devices
- Output volume
- Microphone gain
- Speakerphone
  - Speaker
  - Microphone
- Turn on speaker (dialing tones are heard)
- Turn on speaker after a call is connected

Note:
Voice tab is irrelevant to Skype line, thus no Voice tab is displayed for that line.

Voice modems, ISDN or other devices
This must be enabled in most of cases, such as when:
- playing a message or recording a phone conversation
- using the speakerphone soft mode option
- using this dialer to answer incoming calls
- having a phone device which requires it, such as an ISDN/voice modem combination or hard mode speakerphone device, where microphone and speaker are directly connected to the device.
If you do not do any of the above, it may be beneficial to disable this option. When this option is not selected, you may experience more robust dialing and faster redialing on certain devices. When this option is selected and there is a speaker and a microphone connected directly to the modem, the modem may work as a full duplex speakerphone.
Options LINE

**Output volume**
Adjusts volume for speakers connected directly to the modem.

**Microphone gain**
Adjusts microphone gain for microphones connected directly to the modem.

**Speakerphone**
Select this option when you want to use computer speakers and/or a microphone (both connected to the soundcard).
Not every voice modem has speakerphone functionality. ADP will not allow you to select this option when your modem does not support it.
Quite a few modems come with the speakerphone feature but because of the bad installation the wave drivers associated with the modem are not installed.

To check if your modem has wave driver installed:
- In Windows Control Panel>System, under Hardware, find Device Manager. Then, under Sound, video and game controllers, look for Unimodem Full-Duplex Audio Device or Unimodem Half-Duplex Audio Device.

*Note:*
Most modems are half-duplex. It means you can use either the microphone or the speakers but not both simultaneously.
I know of only one full duplex single line phone device. It is the Hi-Phone desktop model from www.way2call.com.
See also: [Half duplex and full duplex](#)

**Speaker (default)**
Select this option when you want to hear the other side through the PC speakers.

**Microphone**
Select this option when you want to be heard by the other side.

*Note:*
PC voice modems are mostly half-duplex and it is possible to use speaker or microphone option but not both simultaneously.

**Turn on speaker (dialing tones are heard)**
Selecting this option will let you listen to the dialing tones through the PC speakers.

**Turn on speaker (after a call is connected)**
Selecting this option will turn the speaker on after the call is answered.
6.3.4. **Text-to-Speech tab**

- **SAPI 4 / SAPI 5**
- **Voice**
- **Volume**
- **Read Speed**
- **Punctuation chars expanded into words**
- **Hear the selected voice**

### SAPI 4
Windows XP does not come with any SAPI 4 voices. You can download some free voices [here](#).

### SAPI 5
Windows XP includes one SAPI 5 voice: Microsoft Sam. Windows Vista and Windows 7 include one female voice: Microsoft Anna.

### Voice
Select a voice from the list. If there are none, you need to reinstall the default voice for your Windows or purchase additional voices from a 3rd party. For more information where to obtain additional voices see: [Additional voices for text-to-speech](#)

### Volume
Voice volume is available only for SAPI 5 voices.

### Read Speed
Adjust how quickly text is read.

### Punctuation characters expanded into words
This is used in special situations only. Not every voice supports this option.

### Hear the selected voice
Type in some text and click **Hear** to sample the voice.
6.3.5. Playback tab

- **Playback device**
- **Play selected wave to phone line**
- **Read selected text to phone line**
- **Auto play selected file to outgoing calls**
- **Auto play selected file to incoming calls**
- **Additional Playback Features**

**Playback device**
The playback device should be displayed automatically in this field.
If this field is empty then it is likely that the modem has no wave drivers installed.

**Play selected wave to phone line**
Select the wave file you want to play to the phone call.
Click **Test** to check and display the selected wave file format, compare it with the format required by the playback device and play it over the PC speakers using PC soundcard.
Click **Hear** to play the file over the PC speakers using PC soundcard, without testing.

*Note:*
If the selected wave file format does not conform to the playback device’s requirements, you can record your own message using the Recorder under the Record section.

**Read selected text to phone line**
Select the text file to be read to the phone call.
This option uses the T-T-S engine selected under the Text-to-Speech section.

**Auto play selected file to outgoing calls**
The specified (wave or text) file will be automatically played to the phone call.
The playback will start according to the selected parameters in **Additional Playback Features** window.

**Auto play selected file to incoming calls**
The specified file (wave or text) will be automatically played to the phone call as soon as the call is answered.
Options LINE

Additional Playback Features

- **Start playing message after silence is detected**
- **Play message only when answering machine or voice mail is detected**
- **Do not play message when answering machine or voice mail is detected**
- **Always play message**
- **Start playing message after ... secs**
- **Disconnect call when playing is over**

**Start playing message after silence is detected**
Define the silence (noise level and duration) in Connection section.

**Play message only when answering machine or voice mail is detected**
Message will be played only when answering machine or voice mail is detected.

**Do not play message when answering machine or voice mail is detected**
Message will be played only when live person answers the phone.

**Always play message**
Message will be played regardless of any situation.

**Start playing message after ... secs**
This is the fixed time delay the message starts playing after the phone call gets connected.

*Note:*
PC modems are not able to detect when the call is connected. They can only detect a busy signal. For this option to work properly, the Busy Detect option in Connection section must be set accurately.

**Disconnect call when playing is over**
After playback is finished, the phone call will be immediately disconnected.
6.3.6. Record tab

- Recording device
- Maximum recording time
- Record speaker
- Record microphone
- Auto record outgoing calls
- Auto record incoming calls
- Do not record silence
- Store recording
- Record message

Recording device
The recording device should be displayed automatically in this field. If this field appears empty it is quite likely the modem has no wave drivers installed.

Maximum recording time
This option allows you to pre-select the length of the recording. When this time limit is reached, the recording will stop but the phone call will remain connected.

Record speaker
It is impossible to record simultaneously both ends of the conversation when using a half-duplex device. Selecting this option will record the remote end of the line.

Record microphone
It is impossible to record simultaneously both ends of the conversation when using a half-duplex device. Selecting this option will record the user’s end of the line.
**Auto record outgoing calls**
ADP will start recording automatically as soon as the call is connected, and will also record dialing tones when the option Turn on speaker (dialing tones are heard) is selected.

**Auto record incoming calls**
ADP will start recording automatically as soon as the call is answered by the dialer.

**Do not record silence**
Silences during the phone call will not be recorded. This will reduce the size of most recordings. Silence defining parameters are located in Connection section [here](#).

**Store recordings in:**
Specify the folder’s path to store your recordings.

**Record message**
This utility will allow you to record your own message using a microphone. The microphone must be connected to the soundcard, not the modem. To start recording, click the **red circle** button, to stop press the **black square** button. Play the recorded message by clicking the **black triangle**. When you are satisfied with the result, click **Save**.

The message will be stored as a time-stamped wave file (eg: 011284207.wav) where the first 2 numbers indicate **day**, next 2 numbers **month**, and last 5 numbers **seconds** passed since midnight. The store location is the location specified in the same option’s tab.

If you get Error No.4 it means that:
- the soundcard is not set as a default recording device. Check Control Panel>Sounds & Multimedia>Audio tab or
- some other application is using the soundcard at that moment.

**Note:**
The wave file format accepted by most modems is: **PCM, mono, 16 bit, 8 kHz**.
Skype accepts only this format: **PCM, mono, 16 bit, 16 kHz**.
Skype will not play the message when using a wave file format different from shown above.

**Important:**
To record message for **modem** the Record message utility must be run from Options>Line # window. To record message for **Skype** the Record message utility must be run from Options>Line S# window.
6.3.7. Answer tab

- Monitor incoming calls
- Identify caller and perform action
- Launch application
- Display incoming call
- Use script
- Answer call after
- Answer with video (Skype line only)
- Launch application
- Send fax call to fax application

Monitor incoming calls
Select this option if you want to monitor and answer incoming calls.
Options LINE

**Identify caller & perform action**

There are 3 different actions available:

- **Action for selected Caller ID** (see on right)
  When using Skype the list will populate automatically with all your contacts.
  When using a modem you need to manually insert the caller ID you want dialer to identify.
  Select the application to start when the caller is identified.
  With Skype in ‘Away’ mode, it can use a different script. Script file titles appended with “_A” will be played when in ‘Away’ mode. For example, Skype in normal mode will use script “script1.txt”, but in ‘Away’ mode will use “script1_A.txt”, if provided.

- **Launch application with CallerID as a trailing parameter.**

- **Put CallerID on clipboard**

**Launch application (incoming call is not answered yet)**

When this option is selected, an incoming call will start an application or will open the specified window’s title after a set time delay. The keystrokes will then be sent to the application. (see Appendix IV) 

*Note:*
The incoming call will not be answered. To answer the call you need or to answer it manually. Do not use this option when dialer is set to answer calls automatically.
**Options LINE**

**Display incoming call**
Incoming call window will be displayed when there is an incoming call in progress, showing caller ID and number of rings.

**Use script**
Incoming call will be answered with the specified script. For example, a call can be answered by playing a greeting message recording a response, like an answering machine.

*Note:*
Script can be invoked:

1. Manually:
   - mouse right click on ADP systray icon (bottom right of screen) and select ‘Run script’ from the menu
   or
   - start dialer from the command line using one of the following commands:
     <path>autodial.exe /script_in (script specified in Answer tab will be used)
     <path>autodial.exe /script_in <path>\my1.txt (script “my1.txt” will be used)

2. Automatically:
   - when there is an incoming call

For the list of the available script commands see **Appendix II**. For sample scripts see **Appendix III**. Selecting ‘Run at startup’ option will automatically execute the script at ADP startup.

**Answer call after… rings**
Dialer will automatically answer incoming call after set number of rings.

**Answer with video (Skype line only)**
When using Skype this option will automatically activate the webcam.

**Launch application (when the incoming call is answered)**
When expected DTMF tones are received, the specified application will be launched. Any specified keystrokes will be sent to the application (see **Appendix IV**).

**Send fax call to fax application**
When an incoming call is a fax call and this option is selected, the call will be sent to the specified fax application if the line device supports it.
7. Voice over IP (VoIP)

7.1. Overview

There are different methods you can employ depending on your VoIP service provider.

- Magic jack
- Skype
- VoIP services (home phone), which comes with the gateway box
- VoIP services (other)

*Note:* In all cases except Skype the presence of installed PC modem is required.

7.2. Magic jack

Connect your PC modem ('Line' connector) directly to magic jack.

*Important:* Do not use magic jack interface to make phone calls.

7.3. Skype

To use Skype, activate the Skype line by pressing the S0 line button.

7.4. VoIP services (home phone)

To use a VoIP provider such as Vonage, Primus, Rogers Home Phone and others whose services include a hardware adapter simulating a phone line (VoIP gateway), connect your PC modem ('Line' connector) to the adapter's phone jack (RJ 45). Use a Y-splitter to connect more devices.

7.5. VoIP services (other)

There are 3rd party software plugins which work as a software interface, employing Session Initiation Protocol (SIP). After installing a plugin, in the Options>General>Hardware tab select it from the pull-down list of available lines/devices and set its properties according to the specifications which come with the plugin.

Some SIP products available on the internet:
- TERASIP TSP - A single-line version is free for personal use.
- Comisdn SIP - Communication Server
- SipTapi - TAPI driver for SIP. With this TAPI driver you have a click2dial feature with any TAPI enabled application (eg MS Outlook) and any SIP account (eg freeworlddialup or iptel.org).
8. Using Excel spreadsheets

8.1. Overview
Microsoft Excel spreadsheets can be used as phone lists and to log calls. Select this option in Tools>Options>General>Phone List tab.

8.2. Regular phone list
Regular phone list spreadsheet should have one column holding the phone numbers. To start automatic dialing click on the Start button on the ADP interface or mouse right-click on the ADP systray icon and select ‘Start auto dialing’ from the menu. Automatic dialing will begin at:
- The start row specified in Options, otherwise
- Current (active) row, otherwise
- The first row
To make a single phone call just click on the cell with the phone number you want to dial.

8.3. Extended phone list
Extended phone list spreadsheets should have at least three columns: phone numbers, date, and time (columns B, D & E shown in the image below). The date and time are when the call is to be made. Optionally, it may also have a column containing a fully qualified path to the message to be played over the phone call (column C). If this column is empty, the message specified in Options will be used. The user has to specify in Options which column contains which data. Extended phone lists become active immediately on ADP startup.
8.4. **Logging calls**

To log call results in the spreadsheet, the user has to specify the column letter to hold the logs in Options (see D column in the sample below).

![Excel spreadsheet sample](image)

8.5. **Do-Not-Call list**

Create a separate spreadsheet with a column of phone numbers which you do not want to call and specify it in Options. ADP will skip over any numbers listed here when automatically dialing.
9. Using Play List

9.1. Overview

Use Play List when you want to play different messages to different contacts. For example, you may want to play a different message to male or female receiving the call, or a different message to a live person or an answering machine. Double-click message to play it.

To access the last used Play List click on View>Show Play List, or click on View>Open Play List to open a different list.

9.2. Preparing play list

To create play list, open Notepad and create the entries as the sample shown below:

C:\Program Files\Auto Dialer Pro\Data\sound1.wav
C:\Program Files\Auto Dialer Pro\Data\message1.txt
C:\Program Files\Auto Dialer Pro\Data\hello.wav
C:\Program Files\Auto Dialer Pro\Data\text2.txt
C:\Program Files\Auto Dialer Pro\Data\announcement.wav
C:\Program Files\Auto Dialer Pro\Data\happy.wav

Replace the paths with the correct paths to files on your computer. Save it as a text file. To open your file, click on View>Show Play List menu, then File>Open List menu and point to your file. The play list will contain a table of color push buttons, each button named after the file it represents.
9.3. **Editing, adding new entries**

To make the changes to all Play List items, use **Edit** menu. The available options are:
- Add New Entry, Remove Colors and Change Font.
- Right-click an item to make individual changes to it.

9.4. **Color coding & grouping entries**

Play List items can be color-coded and moved around. To move items, click on it and drag it to the new location.

9.5. **Test playing the message**

Right-click on a Play List item and click on test_Play to hear the message.

9.6. **Playing the message over phone call**

When the call is connected, double-click on the Play List item you want to play.

10.1. Overview

There are several methods invoking dialer to start a phone call:
- From command line
- From another application
- Using ‘Copy’ option
- Using ‘Hotkey’ option
- Using dialer’s keypad
- From phone list
- From webpage (Internet Explorer or Firefox)

10.2. From command line

In Tools>Options>General>Dialing tab, Accept command line trailing parameters option must be set. See Appendix I for available commands.

10.3. From another application

In Tools>Options>General>Dialing tab, Accept dial requests from other apps option must be set. This option will accept dialing requests from Outlook, WAB, Time & Chaos and other applications.

10.4. Using ‘Copy’ option

In Tools>Options>General>Dialing tab, Enable Copy as a Dial command option must be set. To dial, highlight a phone number, right-click on it and select ‘Copy’ from menu in any application.

10.5. Using ‘Hotkey’ option

In Tools>Options>General>Dialing tab, Use Hotkey to dial (from other docs) option must be set. To dial, click on a number and then use the pre-programmed key combination.

10.6. Using dialer’s keypad

Type or insert phone number in dialer’s ‘Number to dial’ field and click Dial button.

10.7. From phone list

To dial, click on a phone number in an internal or external phone list.
10.8. From webpage (Internet Explorer or Firefox)

In Tools>Options>General>Miscellaneous tab, Add dialing functionality to online browsers option must be set for the specified browser.

There are 2 ways to dial:

- When Enable Callto feature is set then the phone number on webpage becomes hyperlinked. Click on it to dial (see below right picture).
- When Dial option is set, a >>>DIAL<<< menu option will appear when right-clicking on a number on a webpage (see below left picture).

<table>
<thead>
<tr>
<th>Internet Explorer: right-click pop-up menu</th>
<th>Firefox: callto feature</th>
</tr>
</thead>
<tbody>
<tr>
<td><img src="image1.png" alt="Internet Explorer pop-up menu" /></td>
<td><img src="image2.png" alt="Firefox callto feature" /></td>
</tr>
</tbody>
</table>

Internet Explorer: right-click pop-up menu

Firefox: callto feature

Numbers from any document or browser lines (up to 256 lines max) automatically represented (up to 8 phone lines max) and/or automatic call answer existing call using dialer's keypad.

--- one click switching.

Tone length and time interval.
11. Frequently Asked Questions (FAQ)

1. How to set dialer to dial or not dial ‘1’ for the selected area codes
2. How to set dialer to include area code when dialing local number?
3. Why is the Options>Line # menu grayed out?
4. How to override options
5. How to get rid of the 'Run Busy Detect' startup message
6. How to recover from errors?
7. How to restore Windows to an earlier date
8. How to use the test file to diagnose hardware or software problems
9. Why can’t the played message be heard by the receiving side?
10. Why does a message start playing too early?
11. How to check the modem's wave driver
12. How to check the modem’s ability to play a wave file
13. How to check the modem’s ability to generate/receive DTMF tones
14. How to record my own message
15. How to correct garbled/distorted sound
16. How to use ADP as a multiline dialer
17. How to use dialer as a multiline Skype dialer
11.1. **How to set dialer to dial or not dial ‘1’ for selected area codes**

See: [Windows Dialing Properties](#)

*Note:*

Users may encounter a problem when the same area code is used with a local call or a long distance call. For instance: the local area number is "905" but to dial outside the local zone the area number must be prefixed with "1", so the dial number will start with "1 905".

In such a case, user should set in Dialing Properties: "Not to dial '1' for selected area codes" and insert those area codes in the appropriate field.

11.2. **How to set dialer to include area code when dialing local number**

See: [Windows Dialing Properties](#)

11.3. **Why is the Options>Line# menu grayed out?**

Only the active line's options can be accessed.

To activate the line, click on the line button located above dialer's keypad.

11.4. **How to override options**

Find the `autodial.ini` file located in:

[Windows XP]

C:\Documents and Settings\<user name>\Application Data\Auto Dialer Pro\autodial.ini

[Windows Vista and Windows 7]

C:\Users\<user name>\AppData\Roaming\Auto Dialer Pro\autodial.ini

Open it in a text editor (eg. Notepad, Word) and edit the entries you are interested in.

To set all options to default values run application with `/default` suffix:

`<path><autodial.exe /default`
11.5. How to get rid of the ‘Run Busy Detect’ startup message

A properly detected busy signal is very important for the determination of the Connected phone line state, which in turn determines the start time for playing a message. It is recommended to use the Detect Busy utility. Find it in the Tools>Options>General>Hardware tab.
If for some reason your device cannot detect busy (for example, your phone company may provide voice mail instead of a busy signal), there are 3 other methods you can use:

1. Disconnect phone line from your modem and click on Start button beside this option. Enter any number when asked. Click OK and wait until no dialtone detection will end. Real time call progress is displayed in small box beside the Start button.

2. Make a phone call and measure the time it takes to the first audible ring. Manually insert that number into the Busy Detect option in the Tools>Options>Hardware tab and click OK to save the options. The value should be between 8-13 seconds for most modems.

3. Find the autodial.ini file located in:
   [Windows XP]
   C:\Documents and Settings\<user name>\Application Data\Auto Dialer Pro\autodial.ini
   [Windows Vista and Windows 7]
   C:\Users\<user name>\AppData\Roaming\Auto Dialer Pro\autodial.ini

   Open it in a text editor (eg. Notepad, Word) and do the following:
   - find Busy Detect=0 and change it to Busy Detect=1
   - find Busy Delay Timer and change it to Busy Delay Timer=13
11.6. **How to recover from errors**

Resetting ADP options to default values may help. To do that start ADP from the command line with "default" as a trailing parameter:

```
<path>\autodial.exe /default
```

*Note:*
There are several methods you can start dialer from the command line:

1. Click on
   - Windows>Start>Run and mouse drag autodial.exe file on the empty field or use Browse button path and enclose it in quotation marks. Then at the end of the pasted string (after the quotation mark) type a space and /default and click OK. See the example on the right.

2. Click on:
   - Windows>Start>All Programs>Accessories>Command Prompt.
   - Drag autodial.exe file to the black window or type in the full path and enclose it in quotation marks. Then at the end of the string (after the quotation mark) type a space and /default and use Enter key. As shown on the right.

11.7. **How to restore Windows to an earlier date**

**Windows 7**
Click on Windows Start>Control Panel>Recovery then click on Open System Restore and in System Restore window select an earlier date (preferable the date before the problem has occurred) and click Next. Confirm Restore Point Selection, click Next and follow the screen.

**Windows XP**
Click on Windows Start>Programs>Accessories>System Tools>System Restore and select ‘Restore my computer to an earlier time’ option.
Click Next and in Select a Restore Point window select an earlier date (preferable the date before the problem has occurred) and click Next. Confirm Restore Point Selection, click Next and follow the screen.
11.8. **How to use the test file to diagnose hardware or software problems**

1. Click [here](#) to download the [test file](#) (600 KB)
2. Recreate the problem using this test file
   (run it and use it the same way you were using the regular dialer, until the error occurs).
3. Close the test dialer.
4. Find TapiLog.txt log file in the same folder the test file was run from.
5. Send that file to author.
   Please make sure to add your comments what have you done and where you think the problem was.

11.9. **Why can’t the played message be heard by the receiving side?**

Possible causes:

1. *Modem is not capable of playing wave file over the phone line.*
   Please see: [How to check that modem has ability to play a wave file?](#)
2. *Options are not set correctly.*
   Modem driver should be selected as the playback and recording device in Tools>Options>Line#...>Playback tab and Record tab.
   Do not change audio settings in Control Panel. Leave your soundcard as a default device in there.
3. *The wave file has the wrong format.*
   The usual file format accepted by most of the modems is: **PCM, mono, 16 bit, 8 kHz.**
   Skype accepts only this format: **PCM, mono, 16 bit, 16 kHz.**
   Skype will not play the message when using a wave file format different from shown above.
   Dialer comes with it’s own recording utility:
      To record message for modem the recording utility must be run from Options>Line # >Record tab.
      To record message for Skype the recording utility must be run from Options>Line S>Record tab

   Download sample recording for Skype: 🎵

11.10. **Why does a message start playing too early?**

Regular PC modems are not capable of detecting when the call is answered.
The principle of modem operation is simple: if signal is NOT BUSY then it is CONNECTED.
ADP provides the user with the option to select approximate time when call is probably connected:
in Tools>Options>General>Hardware tab use 'Detect Busy' utility.
CONNECTED state is the start of the process determining when ADP should start playing the message.
In Tools>Options>Line#...>Playback tab **Additional Playback Params** there are 2 options to choose from:
   - **Start playing message after.. secs** option
     ADP will play the message after the specified time delay
   - **Start playing message after detecting silence** option
     Use this option when automatic dialing will encounter answering machines or voice mails.
     The message will be played when silence is detected on the line.
     Adjustable parameters are:
     - **Noise Level** – input higher number if line is noisy (default: 2)
     - **Silence Duration** – minimum interval of time that can be considered silence (default: 3 secs)
Frequently Asked Questions (FAQ)

11.11. **How to check the modem's wave driver**

To check modem's playback capabilities please read this: [How to correct garbled/distorted sound?](#)

To check modem's recording capabilities perform the following test:

1. In Windows Control Panel find:
   - (Windows XP/Vista) Sounds, Speech and Audio Devices > Sounds and Audio Devices > Audio tab
   - (Windows 2000) Sounds and Multimedia
   - (Windows 98) Multimedia

   and select your modem's driver as the default Recording device.

   Usually the modem's wave driver will look like this: **Modem #0 Line Record**

2. Open **Sound Recorder** (Start Menu>Programs>Accessories>Entertainment>Sound Recorder)

3. Make a phone call using Auto Dialer Pro (do not select Playback or Recording options).

4. When the phone call is connected press the **Record button** in Windows Sound Recorder.

5. After few seconds disconnect the phone call, stop recording and check what was recorded.

6. Do not forget to set back default recording device to what you had before (see (1) above).

11.12. **How to check the modem’s ability to play a wave file**

In Windows Control Panel >System click on **Device Manager**, and under ‘Sound. Video and game controllers’ look for **Unimodem Half Duplex Audio Device**

In ADP>Tools>Options>Line##>Playback tab the modem's wave driver will look like this: **Modem #0 Line Playback** and in ADP>Tools>Options>Line##>Record tab the modem's wave driver will look like this: **Modem #0 Line Record**.

11.13. **How to check the modem’s ability to generate/receive DTMF tones**

Most voice modems can generate/receive DTMF tones.

To check if your modem has these capabilities:
- Use dialer to make a phone call to an automated voice response system (e.g. a bank) and using dialer's dial pad try to navigate the system. If you can do this, your modem is capable.
- Use the **test file** and send TapiLog.txt log file to [Jacek Kozlowski](#)
11.14. **How to record my own message?**

Dialer comes with its own recording utility

- to record message for **modem** the recording utility must be run from Options>Line # >Record tab,
- to record message for **Skype** the recording utility must be run from Options>Line S>Record tab

**Important:**
The microphone must be plugged into soundcard not the modem’s microphone jack.
To start recording press the **red circle** button, to stop press **black square** button.
You can hear your message by clicking on the **black triangle** button. When satisfied with the result, click on **Save**.
Click on the **Play** button to play the last recorded message to PC speakers.
**Save** button will store recorded message as a time stamped wave file in Data subfolder.
The first 2 numbers indicate **day**, next 2 numbers **month**, next 2 numbers **minutes** and the last 2 numbers indicate **seconds**.
If you have **Error No.4** it means that:
- the soundcard is not set as a default recording device, check it in Control Panel>Sounds & Multimedia>Audio tab
or
- some other application is using the soundcard at that moment.

**Note:**
The usual file format accepted by most modems is: **PCM, mono, 16 bit, 8 kHz**
or **PCM, stereo, 16 bit, 8 kHz** if stereo format is supported by your modem.
**Skype line** accepts only the following wave format: **16 bit, 16kHz, mono**.

11.15. **How to correct garbled/distorted sound?**

Perform the following test:

1. In Windows Control Panel find:
   (Windows XP/Vista) Sounds, Speech & Audio Devices > Sounds & Audio Devices > Audio tab
   (Windows 2000) Sounds and Multimedia
   (Windows 98) Multimedia
   Then select your modem's driver as a **default Playback device**.
   Usually the modem's wave driver will look like this: **Modem #0 Line Playback**
2. Open Windows Media Player and open your wave file.
   Make sure the wave file's format is compatible with telephony. You can test it by using **TEST utility** in Tools>Options>Playback tab.
3. Make a phone call using Auto Dialer Pro (do not select Playback or Recording options).
4. When the phone call is connected, press the **Play** button in Windows Media Player and check the sound quality.
5. Do not forget to **set back default playback device** to what you had before (see (1) above).
11.16. **How to use ADP as a multiline dialer?**

In Tools>Options>General:

- In Hardware tab, select **Enable multiline dialing** option.
- In Hardware tab, click on **Select lines** and select the lines you are planning to use for dialing and click **OK** to save the selection.
  (Non registered version allows to make a maximum of 7 phone calls)

In Tools>Options>Line #:
Select the options you need to use and click **OK** to save the selection.
Press the **line buttons** (just above dialer's keypad) to make selected lines active.
Activated lines should be kept in pressed state.
To start dialing click on the **START** button.

*Note:*
On the dialer's interface (just above the keypad) the selected lines will be visible.
The line must be **active** (button in pressed state) to be used in multiline dialing.
The line number shown in **green** indicates the **default line**.
The **default line** will be used when **manual dialing** (using **DIAL** button), dialing from Windows command line or for **receiving incoming calls**.
To set the **default line**, deactivate and reactivate the line you want as the default or mouse right-click on it.

11.17. **How do I use ADP as a multiline Skype dialer?**

*Note: You need to have multiple Skype accounts.*

1. In Tools>Options>General
   - In Hardware tab, select **Enable multiline dialing** option.
   - In Hardware tab, select **the lines** you are planning to use for dialing and click **OK** to save the selection.
     (Non registered version allows a maximum of 4 Skype lines and allows to make a maximum of 4 calls)
2. In Tools>Options>Line S#
   - Select the options you need to use and click **OK** to save the selection.
3. Press **S0** line button (just above dialer's keypad) and wait until line attaches to Skype (if Skype is not running, pressing **S0** will start Skype application).
4. Repeat the same by pressing **S1, S2, S3...** line buttons. Each time you need to use a **different Skype account** to login into Skype.
5. Activated lines should be kept in **pressed in state**.
6. To start dialing click on **START** button

*Note:*
Simultaneous calls will be made on all activated lines.
To deactivate line, toggle the line button to up position.

The line number shown in **green** indicates the **default line**.
The **default line** will be used when **manual dialing** (using **DIAL** button), dialing from Windows command line or for **receiving incoming calls**.
To set the **default line**, deactivate and reactivate the line you want as the default or mouse right-click on it.
12. Messages & Errors

- No dial tone
- Dialer shows “Connected” but the call is not made
- The selected line is in use or it is not connected
- Unable to make a call
- Unable to make a call: Resources unavailable
- Connection is terminated by the other side
- Excel related messages
- Skype related messages

12.1. Modem related messages

12.1.1. No dial tone

Check whether the phone line is securely connected to modem.
If that does not help, then click on modem’s properties and uncheck Wait for dial tone before dialing option.

12.1.2. Dialer shows “Connected” but the call is not made

This can occur when using an analog modem on a company’s digital phone network.
You need to use a digital-to-analog phone line converter between the network and your modem.
12.1.3. The selected line is in use or it is not connected;
12.1.4. Unable to make a call;
12.1.5. Unable to make a call: Resources unavailable;
12.1.6. Connection is terminated by the other side

These error messages indicate a bad modem or corrupted modem driver. When you are sure that the line is not in use, connected and the other side did not terminate the call you may try:

1. Reinstalling the modem's driver. In Windows Control Panel>Phone and Modem Options, select Modems tab, highlight your modem in the list and click on **Remove** button. Then restart Windows.

2. If the modem is of a common type, Windows will find it and automatically install it. If not, you must install the modem driver from the installation disk which came with the modem.

3. Updating the modem's driver. Check the make and model number of your device and search the internet for a new driver. A good practice is to start searching on manufacturer's website under the Support section.
   If you cannot find it there, try [http://www.driverguide.com/](http://www.driverguide.com/)

4. Change the modem.
## 12.2. Excel related messages

<table>
<thead>
<tr>
<th>12.2.1.</th>
<th>'Dialer cannot connect to Excel'</th>
<th>Microsoft Excel is not installed properly on this computer.</th>
</tr>
</thead>
<tbody>
<tr>
<td>12.2.2.</td>
<td>'Dialer cannot find any opened Excel phone list'</td>
<td>Despite having opened spreadsheet this error indicates some problems with Excel automation. To confirm that, specify the spreadsheet you want to use as a phone list in Tools&gt;Options&gt;Excel tab under Automatic or Manual dialing option. Reinstalling Microsoft Excel should fix the problem.</td>
</tr>
<tr>
<td>12.2.3.</td>
<td>'Dialer cannot find the &lt; full path &gt; spreadsheet'</td>
<td>Ensure that the spreadsheet is located in the same path as inputted in dialer’s options.</td>
</tr>
<tr>
<td>12.2.4.</td>
<td>'Dialer cannot connect to &lt; title &gt; sheet!'</td>
<td>Reinstalling Microsoft Excel should fix the problem.</td>
</tr>
<tr>
<td>12.2.5.</td>
<td>'Dialer cannot use Do-Not-Call list as the calling list'</td>
<td>Select different spreadsheets as the calling list and Do-Not-Call list. The same spreadsheet cannot be used as both lists.</td>
</tr>
<tr>
<td>12.2.6.</td>
<td>'To use callers database as a calling list, callers database must also be specified in Options&gt;Excel tab'</td>
<td>Callers database list is a spreadsheet specified in Options&gt;Line #...&gt;Answer tab under Identify caller... option, and it is used to display incoming caller data. To use the callers database as an outgoing calls list specify it in Options&gt;General&gt;Phone list tab under Automatic or Manual dialing option.</td>
</tr>
</tbody>
</table>
### 12.3. Skype related messages

| 12.3.1. | ‘Please install Skype Extras.’ | Older versions of dialer use Skype Extras to connect to Skype. Please update your dialer's software. |
| 12.3.2. | **ERROR: Skype4COM.dll not found!’** | Skype requires user permission for an external program to use Skype. To authorize the program: Click on Skype>Tools>Options>Advanced and at the bottom click on Manage other programs access to Skype and set the permissions. |
| 12.3.3. | ‘Dialer is not attached to Skype.’ | |
| 12.3.4. | ‘Dialer cannot attach to Skype.’ | |
| 12.3.5. | ‘Dialer does not have Skype permission.’ | |
| 12.3.6. | ‘Unrecognized identity’ | |
| 12.3.7. | ‘Invalid phone number’ | |
| 12.3.8. | ‘Skype Error 80020009’ | Phone number does not conform to Skype format. Dialer will automatically format a phone number when Use Dialing Properties option is selected in Options>General>Dialing tab and Windows Dialing Properties Location, Local Area Code and Local Area Code Rules are correctly set. For how to set Local Area Code Rules see the following Frequently Asked Questions: - How do I set dialer to dial or not dial "1" for numbers from the specified area codes? - Why dialer does not dial the local area code? |
| 12.3.9. | ‘Skype is not running’ | This is a bug in Skype client version 5.1.0.104. Update Skype. |
| 12.3.10. | ‘Call Missed’ | With the newer Skype versions it is quite often incurring error. The reason for that is the fact that Microsoft is not happy other, 3rd party dialers using Skype for making phone calls. The remedy is to install older Skype version. For example Skype ver. 6.14.0.104 |
## 13. APPENDIXES

### I. List of command line parameters accepted by software

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Task</th>
<th>Examples</th>
<th>Remarks</th>
</tr>
</thead>
<tbody>
<tr>
<td>(555)-2340553</td>
<td>Dial</td>
<td>&quot;[...]\autodial.exe&quot; 5552340553</td>
<td>phone number does not need to be formatted, it will be dialed according to Dialing Properties rules</td>
</tr>
<tr>
<td>v_&lt;user1&gt;</td>
<td>Skype video call</td>
<td>&quot;[...]\autodial.exe&quot; v_phonedialerpro</td>
<td>valid only for Skype line</td>
</tr>
<tr>
<td>confcall:&lt;user1&gt;,&lt;user2&gt;,…</td>
<td>Conference call</td>
<td>&quot;[...]\autodial.exe&quot; confcall:phonedialerpro, 5552340553 3</td>
<td>valid only for Skype line</td>
</tr>
<tr>
<td>confcall_v:&lt;user1&gt;,&lt;user2&gt;,…</td>
<td>Video conference call</td>
<td>&quot;[...]\autodial.exe&quot; confcall_v:phonedialerpro, ivona</td>
<td>valid only for Skype line</td>
</tr>
<tr>
<td>2340553/c:\wave\xyz.wav</td>
<td>Dial &amp; Play wave</td>
<td>&quot;[...]\autodial.exe&quot; 2340553/c:\wave\xyz.wav</td>
<td>The trailing parameter should contain phone number followed by / and the full path to wave file</td>
</tr>
<tr>
<td>list:xyz.csv</td>
<td>Load phone list</td>
<td>&quot;[...]\autodial.exe&quot; /list:xyz.csv</td>
<td>Phone list should be in csv acceptable format</td>
</tr>
<tr>
<td>xx</td>
<td>Ignore Dialing Properties</td>
<td>&quot;[...]\autodial.exe&quot; XX5552340553</td>
<td>ignore Dialing Properties and dial phone number (555)-234 0553 exactly as entered</td>
</tr>
<tr>
<td>zz##</td>
<td>Select Calling Card</td>
<td>&quot;[...]\autodial.exe&quot; /ZZ065552340553</td>
<td>select 06-th Calling Card</td>
</tr>
<tr>
<td>loc#</td>
<td>Select Current Location</td>
<td>&quot;[...]\autodial.exe&quot; /loc25552340553</td>
<td>select 2nd Location in Dialing Properties</td>
</tr>
<tr>
<td>0-9,#,*-A-D</td>
<td>DTMF tones</td>
<td>&quot;[...]\autodial.exe&quot; /{any digits combination}</td>
<td>after phone call connection is made sending additional DTMF tones</td>
</tr>
<tr>
<td>clear</td>
<td>clears phone list</td>
<td>&quot;[...]\autodial.exe&quot; /clear</td>
<td>clear phone list</td>
</tr>
<tr>
<td>Command</td>
<td>Description</td>
<td>Command Line</td>
<td></td>
</tr>
<tr>
<td>--------------</td>
<td>------------------------------------------------------------------------------</td>
<td>------------------------------------------------------------------------------</td>
<td></td>
</tr>
<tr>
<td>start</td>
<td>starts cycle</td>
<td>&quot;[...\autodial.exe&quot; /start</td>
<td></td>
</tr>
<tr>
<td>stop</td>
<td>ends cycle</td>
<td>&quot;[...\autodial.exe&quot; /stop</td>
<td></td>
</tr>
<tr>
<td>datamodem</td>
<td>dialer will work in datamodem mode</td>
<td>&quot;[...\autodial.exe&quot; /datamodem</td>
<td></td>
</tr>
<tr>
<td>tapilog</td>
<td>displays program execution in real time</td>
<td>&quot;[...\autodial_test.exe&quot; /tapilog</td>
<td></td>
</tr>
<tr>
<td>pager: /&quot;text&quot;</td>
<td>puts dialer into 'pager' mode</td>
<td>&quot;[...\autodial.exe&quot; /&quot;you have won!!&quot;</td>
<td></td>
</tr>
<tr>
<td>pager:&lt;path to text file&gt;</td>
<td>a content of the specified text file will be sent</td>
<td>&quot;[...\autodial.exe&quot; /c:\myemail.txt</td>
<td></td>
</tr>
<tr>
<td>script/ &lt;path to wave or text file to be played&gt;</td>
<td>reads and executes script</td>
<td>&quot;[...\autodial.exe&quot; /script /c:\playme.wav</td>
<td></td>
</tr>
<tr>
<td>flash</td>
<td>flash hook</td>
<td>&quot;[...\autodial.exe&quot; /flash</td>
<td></td>
</tr>
<tr>
<td>hangup</td>
<td>end phone call</td>
<td>&quot;[...\autodial.exe&quot; /hangup</td>
<td></td>
</tr>
<tr>
<td>setup</td>
<td>access to Options</td>
<td>&quot;[...\autodial.exe&quot; /setup</td>
<td></td>
</tr>
<tr>
<td>default</td>
<td>set default options</td>
<td>&quot;[...\autodial.exe&quot; /default</td>
<td></td>
</tr>
<tr>
<td>min</td>
<td>minimize dialer's window</td>
<td>&quot;[...\autodial.exe&quot; /min</td>
<td></td>
</tr>
<tr>
<td>script_&lt;out&gt;&lt;in&gt;</td>
<td>run script (outgoing or incoming calls)</td>
<td>&quot;[...\autodial.exe&quot; /script_out /c:\script11.txt</td>
<td></td>
</tr>
<tr>
<td>script_out &lt;path to script file&gt;</td>
<td>reads and executes script</td>
<td>&quot;[...\autodial.exe&quot; /script_out in c:\script11.txt</td>
<td></td>
</tr>
<tr>
<td>saveprofile</td>
<td>saves current profile</td>
<td>&quot;...\autodial.exe&quot; /saveprofile</td>
<td></td>
</tr>
<tr>
<td>new</td>
<td>creates new profile</td>
<td>&quot;...\autodial.exe&quot; /new</td>
<td></td>
</tr>
<tr>
<td>openprofile: &lt;file&gt;</td>
<td>opens new profile</td>
<td>&quot;...\autodial.exe&quot; /openprofile: &lt;file&gt;</td>
<td></td>
</tr>
<tr>
<td>import: &lt;file&gt;</td>
<td>imports csv file into phone list</td>
<td>&quot;...\autodial.exe&quot; /import: &lt;csv file&gt;</td>
<td></td>
</tr>
<tr>
<td>savelist</td>
<td>saves phone list</td>
<td>&quot;...\autodial.exe&quot; /savelist</td>
<td></td>
</tr>
</tbody>
</table>

**WARNING:** new, openprofile and import commands will overwrite existing data without prompting.

**commands which work only when the dialer is running**

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
<th>Command Line</th>
</tr>
</thead>
<tbody>
<tr>
<td>saveprofile</td>
<td>saves current profile</td>
<td>&quot;...\autodial.exe&quot; /saveprofile</td>
</tr>
<tr>
<td>new</td>
<td>creates new profile</td>
<td>&quot;...\autodial.exe&quot; /new</td>
</tr>
<tr>
<td>openprofile: &lt;file&gt;</td>
<td>opens new profile</td>
<td>&quot;...\autodial.exe&quot; /openprofile: &lt;file&gt;</td>
</tr>
<tr>
<td>import: &lt;file&gt;</td>
<td>imports csv file into phone list</td>
<td>&quot;...\autodial.exe&quot; /import: &lt;csv file&gt;</td>
</tr>
<tr>
<td>savelist</td>
<td>saves phone list</td>
<td>&quot;...\autodial.exe&quot; /savelist</td>
</tr>
</tbody>
</table>

**WARNING:** the original file will be overwritten.
### II. List of script commands used by software

<table>
<thead>
<tr>
<th>COMMAND</th>
<th>TASK</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>script commands common for all PRO dialers</strong></td>
<td></td>
</tr>
<tr>
<td><code>alert:&lt;file&gt;</code></td>
<td>This is can be used as a stand alone command or as one of the <code>&lt;action&gt;</code>. It will play the selected file to the user.</td>
</tr>
<tr>
<td><code>answer: #</code></td>
<td>Answers incoming call after specified number of rings. <em>Note:</em> This command is necessary to detect (or send) DTMF tones on incoming calls.</td>
</tr>
<tr>
<td><code>callerid: &lt;number&gt; go_line:#</code></td>
<td>Monitors incoming call. When CallerID matches <code>&lt;number&gt;</code>, script will jump to the specified script line. <em>Note:</em> it must be the first script line command.</td>
</tr>
<tr>
<td><code>callerid</code></td>
<td>Copies incoming call's CallerID into Windows clipboard.</td>
</tr>
<tr>
<td><code>delete: script_out</code> <code>delete: script_in</code></td>
<td>Delete the script file.</td>
</tr>
<tr>
<td><code>dial:&lt;phone number&gt;</code> <code>dial: callerid</code> <code>dial: rx</code></td>
<td>Makes outgoing phone call using specified number. Makes outgoing call using the last received call's callerID as a phone number. Makes outgoing call using digits received from <code>monitor_dtmf</code> command.</td>
</tr>
<tr>
<td><code>dial_cell: #:#</code></td>
<td>It will use the spreadsheet's cell specified by row and column number to dial out. Example: <code>dial_cell: 6:H</code> When specifying row number by *, dialer will use the current row. Example: <code>:dial_cell: *:H</code></td>
</tr>
<tr>
<td><code>disable: script_out</code> <code>disable: script_in</code></td>
<td>Disable scripting option in the current session (dialer must be restarted to enable scripting option again).</td>
</tr>
<tr>
<td><code>end</code></td>
<td>Ends script processing.</td>
</tr>
<tr>
<td><code>flash</code></td>
<td>It will perform flash-hook or off-hook.</td>
</tr>
<tr>
<td><code>go_line:#</code></td>
<td>Jumps to specified script line.</td>
</tr>
<tr>
<td><code>go_line:# loop:#</code></td>
<td>Repeated jumping to specified line # times (loop #).</td>
</tr>
<tr>
<td><code>go_line:# loop:# go_line:##</code></td>
<td>After # times (loop #) jumping to script line #, it will continue script execution from line ##.</td>
</tr>
<tr>
<td><code>monitor_dtmf:# &lt;action&gt;</code></td>
<td>Wait for the specified tone# and perform action. <code>&lt;action&gt;</code> can be any valid script command except <code>&lt;play&gt;</code>. Often, it will be <code>&lt;go_line:#&gt;</code> or <code>&lt;hangup&gt;</code> This command (or group) must be followed by <code>wait: #</code> command.</td>
</tr>
<tr>
<td><code>monitor_busy: go_line:#</code></td>
<td>When busy signal is detected then <code>go_line:#</code> action is performed. This command (or group) must be followed by <code>wait:#</code> command. It can be teamed only with <code>monitor_pickup</code> command.</td>
</tr>
<tr>
<td><code>monitor_pickup: go_line:#</code></td>
<td>When the call pickup is detected then <code>go_line:#</code> action is performed. This command (or group) must be followed by <code>wait:#</code> command. It can be teamed only with <code>monitor_busy</code> command.</td>
</tr>
<tr>
<td>Command</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>monitor_dtmf: # count_&lt;action&gt;</td>
<td>Waits for the specified tone#, increments the count and performs action. Normally, the action should be &lt;go_line: #&gt; and the target script line should be on_count: # &lt;action&gt; This command (or group) must be followed by wait:# command.</td>
</tr>
<tr>
<td>monitor_dtmf</td>
<td>Stores received DTMF tones, which can be used to dial out using dial:rx command. This command must be followed by a wait:# command.</td>
</tr>
<tr>
<td>monitor_multi_dtmf:###</td>
<td>Wait for the specified series of DTMF tones ### It can be followed by dial:&lt;number&gt; command. This command (or group) must be followed by wait:# command.</td>
</tr>
<tr>
<td>on_count: # &lt;action&gt;</td>
<td>When the count reaches the specified number (#), then the &lt;action&gt; will be performed. The count is produced by monitor_dtmf:# count_&lt;action&gt;</td>
</tr>
<tr>
<td>pause</td>
<td>Pause script execution until call is over.</td>
</tr>
<tr>
<td>run_app: callerid</td>
<td>Starts application with title matching incoming Caller ID Start the specified application.</td>
</tr>
<tr>
<td>run_app: &lt;full path to app&gt;</td>
<td></td>
</tr>
<tr>
<td>terminate</td>
<td>Terminate dialer.</td>
</tr>
<tr>
<td>wait:#</td>
<td>Program waits # of secs before executing next command.</td>
</tr>
<tr>
<td>//</td>
<td>Command starting with // is ignored (it is useful for making comments or disable script's line).</td>
</tr>
</tbody>
</table>

**script commands specific to Auto Dialer Pro:**

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>err_key:#</td>
<td>When a specified key is pressed, the &lt;monitor_dtmf: #&gt; or &lt;monitor_dtmf&gt; action will stop and the err_mess will be played.</td>
</tr>
<tr>
<td>err_message: &lt;file&gt;</td>
<td>Message to be played when err_key (above) is invoked.</td>
</tr>
<tr>
<td>err_wrong_key_message: #</td>
<td>When unexpected key is pressed, the last played message will play again if the value # is 0 &lt;default&gt;.</td>
</tr>
<tr>
<td>err_wait: #</td>
<td>Time delay in seconds - must be long enough to play error message (65 seconds maximum).</td>
</tr>
<tr>
<td>err_line: #</td>
<td>When err_key is invoked, the script will continue from the specified line after err_wait time delay (above).</td>
</tr>
<tr>
<td>err_timeout: #</td>
<td>When no response is received, monitoring DTMF tones will stop after # seconds (default 65 seconds) and the next line command after <a href="">wait:#</a> command will be executed..</td>
</tr>
<tr>
<td>autodial: #</td>
<td>Dial from # row in phone list.</td>
</tr>
<tr>
<td>detect_silence</td>
<td>Equivalent to Start playing after silence is detected option. Silence detection period must be set in Options&gt;Playback tab.</td>
</tr>
<tr>
<td>detect_silence: # go_line: #</td>
<td>After detecting silence of # secs or after detecting sound of # secs, script performs go_line action (it jumps to specified script's line number)</td>
</tr>
<tr>
<td>detect_sound: # go_line: #</td>
<td></td>
</tr>
<tr>
<td>record_start: #</td>
<td>Starts recording voice (accordingly with the Rec params set in Options). # indicates silence duration in secs which will stop recording.</td>
</tr>
<tr>
<td>record_check: go_line: #</td>
<td>Check if recording is not empty and jumps to specified line.</td>
</tr>
<tr>
<td>record_save</td>
<td>Saves recording to a wave file.</td>
</tr>
<tr>
<td>record_stop</td>
<td>Stops recording (optional).</td>
</tr>
<tr>
<td>check_record: go_line:#</td>
<td>When recording is not empty, script execution jumps to the line specified.</td>
</tr>
<tr>
<td>Command</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>play_record</td>
<td>When empty, the next script's line will be executed</td>
</tr>
<tr>
<td>play: &lt;file&gt;</td>
<td>Plays back the just finished recording.</td>
</tr>
<tr>
<td>play_loop: &lt;file&gt;</td>
<td>Plays specified wave or text file over and over again until some action is</td>
</tr>
<tr>
<td></td>
<td>taken or wait time has run out (timeout).</td>
</tr>
<tr>
<td>play_sced:</td>
<td>Play the specified file only on the scheduled days and only at or after</td>
</tr>
<tr>
<td>mon,tue,wed,thu,fri,sat,sun;<a href="">hh:mm</a></td>
<td>the specified time (example: one message can be scheduled to play</td>
</tr>
<tr>
<td></td>
<td>only during the working hours, another one after that).</td>
</tr>
<tr>
<td>play_cont: &lt;file&gt;</td>
<td>Unlike play command, this command does not stop script execution until</td>
</tr>
<tr>
<td></td>
<td>the playing is over, but it will execute the next script command immediately.</td>
</tr>
<tr>
<td></td>
<td>This command is useful when followed by detect_silence: # go_line: # /detect_sound: # go_line: # script commands.</td>
</tr>
<tr>
<td>speakers</td>
<td>Following this command, the play or read command will redirect audio stream</td>
</tr>
<tr>
<td></td>
<td>to PC speakers (instead of playing to line).</td>
</tr>
<tr>
<td>/speakers</td>
<td>Cancel the above command.</td>
</tr>
<tr>
<td>start_time: <a href="">hh:mm</a></td>
<td>Start (or continue) script execution at the specified time. Time must</td>
</tr>
<tr>
<td></td>
<td>be given in 24 hrs format.</td>
</tr>
<tr>
<td>repeat_next_day</td>
<td>Stop script execution, wait until midnight and execute the script again.</td>
</tr>
<tr>
<td>send_email:&lt;callerID&gt;@?????</td>
<td>This is one of the &lt;action&gt;. It will send email to specified recipient.</td>
</tr>
<tr>
<td></td>
<td>When &lt;callerID&gt; is a part of address, the last incoming callerID will be</td>
</tr>
<tr>
<td></td>
<td>used.</td>
</tr>
<tr>
<td>send_email: #:#</td>
<td>This will send email to the recipient specified in Excel spreadsheet column</td>
</tr>
<tr>
<td></td>
<td>(first #) including the message contained in sheet's column (second #).</td>
</tr>
<tr>
<td>save_log: &lt;text to be logged&gt;</td>
<td>When using Excel spreadsheet and there is a Log column specified in options the indicated text will be logged into sheet.</td>
</tr>
</tbody>
</table>

**Script commands related only to **Text-to-Speech** option (see Script Sample 6 below)**

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>tts_voice: &lt;full voice name&gt;</td>
<td>Set Text-to-Speech voice. Must match voice name exactly.</td>
</tr>
<tr>
<td>tts_volume:#</td>
<td>Set the Text-to-Speech volume. Range 0 – 100.</td>
</tr>
<tr>
<td>tts_speed:#</td>
<td>Set the speaking speed. Default value 0.</td>
</tr>
<tr>
<td>greet_timely</td>
<td>Depending on the time zone of incoming call (Skype only), speaks a timely</td>
</tr>
<tr>
<td></td>
<td>greeting: “good (morning/afternoon/evening/night)”. Default is English.</td>
</tr>
<tr>
<td></td>
<td>* greet_timely: pol will pronounce greetings in Polish</td>
</tr>
<tr>
<td></td>
<td>* ask for another language -</td>
</tr>
<tr>
<td>read_cell: #:#</td>
<td>Read the text from spreadsheet cell specified by row# and column#.</td>
</tr>
<tr>
<td></td>
<td>* Example: read_cell: 6:H</td>
</tr>
<tr>
<td></td>
<td>* For autodialing, set row number as *</td>
</tr>
<tr>
<td></td>
<td>* Example: read_cell: *:H</td>
</tr>
<tr>
<td>read_calleridNickname: &lt;path to folder&gt;</td>
<td>Speak the name stored in file nickname.txt located in the folder named</td>
</tr>
<tr>
<td></td>
<td>* by callerID.</td>
</tr>
<tr>
<td></td>
<td>* &lt;path to folder&gt; must be the path to folder containing callerID folder.</td>
</tr>
<tr>
<td>read_calleridfullname: &lt;path to folder&gt;</td>
<td>Speak the name stored in file fullname.txt located in the folder named</td>
</tr>
<tr>
<td></td>
<td>* by callerID.</td>
</tr>
<tr>
<td></td>
<td>* &lt;path to folder&gt; must be the path to folder containing callerID folder.</td>
</tr>
<tr>
<td>read: &lt;some text here&gt;</td>
<td>Speak some text. The text must be short, no longer than a sentence. For</td>
</tr>
<tr>
<td></td>
<td>* longer text, store text inside a file and use play: command.</td>
</tr>
</tbody>
</table>
### III. Script samples

**Script sample 1**

(playing different messages in response to different key pressed)

<table>
<thead>
<tr>
<th>script line:</th>
<th>what it will do:</th>
</tr>
</thead>
<tbody>
<tr>
<td>err_key: *</td>
<td>when * key is pressed the monitor_dtmf action will be stopped and the file: errmess.wav will be played</td>
</tr>
<tr>
<td>err_message: c:\errmess.wav</td>
<td>when * key is pressed the file: errmess.wav will be played</td>
</tr>
<tr>
<td>err_wrong_key_message: 1</td>
<td>the last message will NOT play again, when the wrong (not expected) key is pressed.</td>
</tr>
<tr>
<td>err_wait: 10</td>
<td>the file: errmess.wav will be played for 10 seconds</td>
</tr>
<tr>
<td>err_line: 2</td>
<td>script execution will start from line 2 (after error or timeout)</td>
</tr>
<tr>
<td>err_timeout: 15</td>
<td>when no response is received, monitoring DTMF tones will stop after 15 seconds (default is 65 seconds) and the next line after &lt;wait&gt; will be processed.</td>
</tr>
</tbody>
</table>

| dial: (555) - 234 0553            | make a phone call (script execution will be paused until the call state becomes Connected) |
| play: <path>\welcome.wav         | play 'welcome.wav' message                                                          |
| monitor_dtmf: 3 go_line: 14       | when '3' is pressed, 'option3.wav' will be played                                    |
| monitor_dtmf: 1 go_line: 19       | when '1' is pressed, 'option1.wav' will be played                                    |
| monitor_dtmf: 9 end               | when '9' is pressed, line will disconnect and further script execution will end      |
| monitor_dtmf: 5 go_line: 23       | when '5' is pressed, 'command<dial_dtmf: 357> will be executed                     |
| wait: 10                          | wait for the key for 10 seconds                                                      |
| go_line: 28                       | on timeout, 'command<end> will be executed                                          |
| play: <path>\option3.wav          | play 'option3.wav' message                                                          |
| monitor_dtmf: 3 go_line: 24       | when '3' is pressed, 'command<dial_dtmf: 357> will be executed                     |
| monitor_dtmf: 1 go_line: 26       | when '1' is pressed, 'command<dial_dtmf: 2> will be executed                       |
| monitor_dtmf: * go_line: 14       | when '*' is pressed, 'command<play:...options3.wav> will be repeated               |
| wait: 10                          | wait for the key for 10 seconds                                                      |
| play: <path>\option1.wav          | play 'option1.wav' message                                                          |
| monitor_dtmf: 3 go_line: 28       | when '3' is pressed, 'command<end> will be executed                                 |
| monitor_dtmf: * go_line: 19       | when '*' is pressed, 'command<play:...options1.wav> will be repeated               |
| wait: 10                          | wait for the key for 10 seconds                                                      |
| dial_dtmf: 357                    | send DTMF tone: 357                                                                |
| end                               | disconnect, drop the phone line and end script processing                            |
| dial_dtmf: 2                      | send DTMF tone: 2                                                                   |
| wait: 1                           | pause script execution for 1 second                                                 |
| dial_dtmf: #                      | send DTMF tone: #                                                                   |
| end_script                        | disconnect, drop the phone line and end script processing                            |
### Script sample 2

(autodial using Phone List and using script for each call)

<table>
<thead>
<tr>
<th>script line:</th>
<th>what it will do:</th>
</tr>
</thead>
<tbody>
<tr>
<td>autodial: 1</td>
<td>make a phone call starting with the phone number from row No.1 on phone list</td>
</tr>
<tr>
<td></td>
<td>The column to dial from must be specified in Options</td>
</tr>
<tr>
<td>play: &lt;path&gt;\welcome.wav</td>
<td>play 'welcome.wav' message</td>
</tr>
<tr>
<td>monitor_dtmf: 1 go_line: 11</td>
<td>when '1' is received, 'important.wav' will be played</td>
</tr>
<tr>
<td>monitor_dtmf: 2 go_line: 2</td>
<td>when '2' is received, 'welcome.wav' will start playing from the beginning</td>
</tr>
<tr>
<td>monitor_dtmf: # alert: &lt;path&gt;\alert.wav</td>
<td>when '#' is pressed, alert will sound through PC speakers</td>
</tr>
<tr>
<td>monitor_dtmf: 9 go_line: 8</td>
<td>when '9' is received, 'hangup' will be executed</td>
</tr>
<tr>
<td>wait: 15</td>
<td>wait for the key for 15 seconds</td>
</tr>
<tr>
<td>hangup</td>
<td>disconnects the phone line</td>
</tr>
<tr>
<td>wait: 3</td>
<td>waits 3 seconds to allow for proper line disconnection</td>
</tr>
<tr>
<td>go_line: 1</td>
<td>script execution will start again from line 1. &lt;autodial&gt; and it will use the next consecutive phone number from the list</td>
</tr>
<tr>
<td>play: &lt;path&gt;\important.wav</td>
<td>play 'important.wav' message</td>
</tr>
<tr>
<td>monitor_dtmf: 9 go_line: 16</td>
<td>when '9' is received, 'hangup' will be executed</td>
</tr>
<tr>
<td>monitor_dtmf: 2 go_line: 11</td>
<td>when '2' is received, 'important.wav' will start playing from the beginning</td>
</tr>
<tr>
<td>monitor_dtmf: # alert: &lt;path&gt;\alert.wav</td>
<td>when '#' is pressed, alert will sound through PC speakers</td>
</tr>
<tr>
<td>wait: 35</td>
<td>wait for the key for 35 seconds</td>
</tr>
<tr>
<td>hangup</td>
<td>disconnects the phone line</td>
</tr>
<tr>
<td>wait: 3</td>
<td>waits 3 seconds to allow for proper line disconnection</td>
</tr>
<tr>
<td>go_line: 1</td>
<td>script execution will start again from line 1. &lt;autodial&gt; and it will use the next consecutive phone number from the list</td>
</tr>
</tbody>
</table>
### Script sample 3
(answering machine: recording voice)

**Note:** each command must contain ':' when more inline information is specified

<table>
<thead>
<tr>
<th>script line</th>
<th>what it will do</th>
</tr>
</thead>
<tbody>
<tr>
<td>answer: 3</td>
<td>answers incoming call after 3 rings</td>
</tr>
<tr>
<td>wait: 1</td>
<td>pause 1 second</td>
</tr>
<tr>
<td>play: <code>&lt;path&gt;</code>\welcome.wav</td>
<td>play 'welcome.wav' message</td>
</tr>
<tr>
<td>monitor dtmf: 1 go_line: 7</td>
<td>when '1' is pressed, it will start recording</td>
</tr>
<tr>
<td>monitor dtmf: * go_line: 10</td>
<td>when '*' is pressed, 'hangup' will be executed</td>
</tr>
<tr>
<td>wait: 15</td>
<td>wait for the key for 15 seconds</td>
</tr>
<tr>
<td>record_start</td>
<td>start recording</td>
</tr>
<tr>
<td>monitor dtmf: * go_line: 10</td>
<td>when '*' is pressed, recording ends and 'hangup' will be executed</td>
</tr>
<tr>
<td>wait: 40</td>
<td>wait for the key for 40 seconds</td>
</tr>
<tr>
<td>hangup</td>
<td>this command will be executed when * key was pressed or when 40 seconds will pass</td>
</tr>
<tr>
<td>wait: 3</td>
<td>waits 3 seconds to allow for proper line disconnection</td>
</tr>
<tr>
<td>end_script</td>
<td>end of script</td>
</tr>
</tbody>
</table>

### Script sample 4
(dial four different phone numbers, wait 20 secs to disconnect and repeat that cycle 50 times)

**Note:** each command must contain ':' when more inline information is specified

<table>
<thead>
<tr>
<th>script line</th>
<th>what it will do</th>
</tr>
</thead>
<tbody>
<tr>
<td>dial: (555) - 111 1111</td>
<td>make a phone call (script execution will be paused until the call state becomes Connected)</td>
</tr>
<tr>
<td>wait: 20</td>
<td>pause 20 seconds</td>
</tr>
<tr>
<td>hangup</td>
<td>disconnects the phone line</td>
</tr>
<tr>
<td>wait: 150</td>
<td>pause 150 seconds</td>
</tr>
<tr>
<td>dial: (555) - 222 2222</td>
<td>make a phone call (script execution will be paused until the call state becomes Connected)</td>
</tr>
<tr>
<td>wait: 20</td>
<td>pause 20 seconds</td>
</tr>
<tr>
<td>hangup</td>
<td>disconnects the phone line</td>
</tr>
<tr>
<td>wait: 300</td>
<td>pause 300 seconds</td>
</tr>
<tr>
<td>dial: (555) - 333 3333</td>
<td>make a phone call</td>
</tr>
<tr>
<td>wait: 20</td>
<td>pause 20 seconds</td>
</tr>
<tr>
<td>hangup</td>
<td>disconnects the phone line</td>
</tr>
<tr>
<td>wait: 80</td>
<td>pause 80 seconds</td>
</tr>
<tr>
<td>dial: (555) - 444 4444</td>
<td>make a phone</td>
</tr>
<tr>
<td>wait: 20</td>
<td>pause 20 seconds</td>
</tr>
<tr>
<td>hangup</td>
<td>disconnects the phone line</td>
</tr>
<tr>
<td>wait: 180</td>
<td>pause 180 seconds</td>
</tr>
<tr>
<td>go_line: 1 loop: 50 go_line: 14</td>
<td>script will start over each time it reaches this line. After the 50th time, it will jump to line 14, which will execute the <code>&lt;end&gt;</code> command.</td>
</tr>
<tr>
<td>end_script</td>
<td>disconnect, drop the phone line and end script processing</td>
</tr>
</tbody>
</table>
**Script sample 5**  
(incoming calls)

**Note:** each command must contain ':' when more inline information is specified

<table>
<thead>
<tr>
<th>script line:</th>
<th>what it will do:</th>
</tr>
</thead>
<tbody>
<tr>
<td>callerid:jacek go_line: 5</td>
<td>when call from <strong>jacek</strong> go to line <strong>5</strong> (answer: 1)</td>
</tr>
<tr>
<td>callerid:5552340553 go_line: 15</td>
<td>when call from <strong>5552340553</strong> go to line <strong>15</strong> (answer: 5)</td>
</tr>
<tr>
<td>callerid:phonedialerpro go_line: 28</td>
<td>when call from <strong>phonedialerpro</strong> go to line <strong>28</strong> (hangup)</td>
</tr>
<tr>
<td>end_script</td>
<td>script ends with the arrival of any other CallerID</td>
</tr>
<tr>
<td>answer: 1</td>
<td>incoming call will be picked up after 1 ring</td>
</tr>
<tr>
<td>wait: 1</td>
<td>pause 1 sec</td>
</tr>
<tr>
<td>monitor_dtmf</td>
<td>dialer will store all keys received in the next <strong>10</strong> seconds</td>
</tr>
<tr>
<td>wait: 10</td>
<td>wait for the keys for <strong>10</strong> seconds</td>
</tr>
<tr>
<td>hangup</td>
<td>phone call will be dropped</td>
</tr>
<tr>
<td>wait: 1</td>
<td>pause 1 sec</td>
</tr>
<tr>
<td>dial_dtmf:rx</td>
<td>dialer will use the stored numbers as a ph.number to dial out</td>
</tr>
<tr>
<td>wait: 10</td>
<td>pause <strong>10</strong> sec</td>
</tr>
<tr>
<td>hangup</td>
<td>phone call will be dropped</td>
</tr>
<tr>
<td>end_script</td>
<td>script ends</td>
</tr>
<tr>
<td>answer: 5</td>
<td>incoming call will be picked up after <strong>5</strong> rings</td>
</tr>
<tr>
<td>wait: 1</td>
<td>pause 1 sec</td>
</tr>
<tr>
<td>monitor_dtmf:3 go_line: 22</td>
<td>when '3' is pressed go to line <strong>22</strong></td>
</tr>
<tr>
<td>monitor_dtmf:5 go_line: 25</td>
<td>when '5' is pressed go to line <strong>25</strong></td>
</tr>
<tr>
<td>wait: 7</td>
<td>wait for the key for <strong>7</strong> seconds</td>
</tr>
<tr>
<td>hangup</td>
<td>phone call will be dropped</td>
</tr>
<tr>
<td>end_script</td>
<td>script ends</td>
</tr>
<tr>
<td>run_app: c:\alert.exe</td>
<td>launches <strong>c:\alert.exe</strong> program</td>
</tr>
<tr>
<td>hangup</td>
<td>phone call will be dropped</td>
</tr>
<tr>
<td>end_script</td>
<td>script ends</td>
</tr>
<tr>
<td>run_app: c:\monitor.exe</td>
<td>launches <strong>c:\monitor.exe</strong> program</td>
</tr>
<tr>
<td>hangup</td>
<td>phone call will be dropped</td>
</tr>
<tr>
<td>end_script</td>
<td>script ends</td>
</tr>
<tr>
<td>wait: 5</td>
<td>pause <strong>5</strong> secs</td>
</tr>
<tr>
<td>dial: 5552340553</td>
<td>dial out</td>
</tr>
<tr>
<td>wait: 18</td>
<td>pause <strong>18</strong> secs</td>
</tr>
<tr>
<td>hangup</td>
<td>phone call will be dropped</td>
</tr>
<tr>
<td>end</td>
<td>script ends</td>
</tr>
</tbody>
</table>
### Script sample 7

**(text - to - speech receiving incoming call)** > not Away mode  
**Options>Answer tab>Monitor incoming calls>Identify caller & perform action** selected option

**Note:** each command must contain ': ' when more inline information is specified

<table>
<thead>
<tr>
<th><strong>script line:</strong></th>
<th><strong>what it will do:</strong></th>
</tr>
</thead>
</table>
| `tts_voice: ScanSoft Agata_Full_22kHz` | selects tts voice to speak  
If you have selection of voices, you can use a different voice at different moment. |
| `greet_timely` | says "good (morning, afternoon, evening or night)" depending on a caller's time zone |
| `read.callerid.nickname: C:\Auto Dialer Pro\Data` | pronounces the name stored in 'nickname.txt'  
The file must be located in: C:\Auto Dialer Pro\Data\<callerid> folder |
| `play: C:\Auto Dialer Pro\Data\welcome.txt` | welcoming message |
| `speakers` | redirect audio to PC speakers |
| `read: incoming call from` | "incoming call from" is heard on local PC speakers |
| `read.callerid.fullname: C:\Auto Dialer Pro\Data` | full name of the caller is heard on local PC speakers  
The full name must be stored in the file called fullname.txt and placed in the folder, which title is equal to callerID. |
| `/speakers` | redirects audio back to the line |
| `end_script` | end of script |

### Script sample 8

**(text - to - speech outgoing call)**

**Note:** each command must contain ': ' when more inline information is specified

<table>
<thead>
<tr>
<th><strong>script line:</strong></th>
<th><strong>what it will do:</strong></th>
</tr>
</thead>
</table>
| `tts_voice: ScanSoft Agata_Full_22kHz` | selects tts voice to speak  
If you have selection of voices, you can use a different voice at different moment. |
| `detect.silence` | waits, while someone is speaking |
| `greet_timely` | says "good (morning, afternoon, evening or night)" depending on a caller's time zone |
| `read.callerid.nickname: C:\Auto Dialer Pro\Data` | pronounces the name stored in 'nickname.txt'  
The file must be located in: C:\Auto Dialer Pro\Data\<callerid> folder |
| `play: <file>` | play any message you want |
| `hangup` | hangup |
| `end_script` | end of script |
IV. Sending keystrokes

Each key is represented by one or more characters. To specify a single keyboard character, use the character itself. For example, to represent the letter A, use "A" for the string (without quotes). To represent more than one character, append each additional character to the one preceding it. To represent the letters A, B, and C, use "ABC" for as string.

The plus sign (+), caret (^), percent sign (%), tilde (~), and parentheses ( ) have special meanings. To specify one of these characters, enclose it within braces ( { }). For example, to specify the plus sign, use {+}. Brackets ([ ]) have no special meaning, but you must enclose them in braces. To specify brace characters, use { { } } and { } .

<table>
<thead>
<tr>
<th>KEY</th>
<th>CODE</th>
</tr>
</thead>
<tbody>
<tr>
<td>BACKSPACE</td>
<td>{BACKSPACE}, {BS}, or {BKSP}</td>
</tr>
<tr>
<td>BREAK</td>
<td>{BREAK}</td>
</tr>
<tr>
<td>CAPS LOCK</td>
<td>{CAPSLOCK}</td>
</tr>
<tr>
<td>DEL or DELETE</td>
<td>{DELETE} or {DEL}</td>
</tr>
<tr>
<td>DOWN ARROW</td>
<td>{DOWN}</td>
</tr>
<tr>
<td>END</td>
<td>{END}</td>
</tr>
<tr>
<td>ENTER</td>
<td>{ENTER} or ~</td>
</tr>
<tr>
<td>ESC</td>
<td>{ESC}</td>
</tr>
<tr>
<td>HELP</td>
<td>{HELP}</td>
</tr>
<tr>
<td>HOME</td>
<td>{HOME}</td>
</tr>
<tr>
<td>INS or INSERT</td>
<td>{INSERT} or {INS}</td>
</tr>
<tr>
<td>LEFT ARROW</td>
<td>{LEFT}</td>
</tr>
<tr>
<td>NUM LOCK</td>
<td>{NUMLOCK}</td>
</tr>
<tr>
<td>PAGE DOWN</td>
<td>{PGDN}</td>
</tr>
<tr>
<td>PAGE UP</td>
<td>{PGUP}</td>
</tr>
<tr>
<td>PRINT SCREEN</td>
<td>{PRTSC}</td>
</tr>
<tr>
<td>RIGHT ARROW</td>
<td>{RIGHT}</td>
</tr>
<tr>
<td>SCROLL LOCK</td>
<td>{SCROLLLOCK}</td>
</tr>
<tr>
<td>TAB</td>
<td>{TAB}</td>
</tr>
<tr>
<td>UP ARROW</td>
<td>{UP}</td>
</tr>
<tr>
<td>F1 to F16</td>
<td>{F1} to {F16}</td>
</tr>
</tbody>
</table>
Appendix IV
Sending keystrokes

To specify keys combined with any combination of the SHIFT, CTRL, and ALT keys, precede the key code with one or more of the following codes:

<table>
<thead>
<tr>
<th>KEY</th>
<th>CODE</th>
</tr>
</thead>
<tbody>
<tr>
<td>SHIFT</td>
<td>+</td>
</tr>
<tr>
<td>CTRL</td>
<td>^</td>
</tr>
<tr>
<td>ALT</td>
<td>%</td>
</tr>
</tbody>
</table>

To specify that any combination of SHIFT, CTRL, and ALT should be held down while several other keys are pressed, enclose the code for those keys in parentheses. For example, to specify to hold down SHIFT while E and C are pressed, use "+ (EC) ". To specify to hold down SHIFT while E is pressed, followed by C without SHIFT, use "+E C".

To specify repeating keys, use the form: \{key number\}. You must put a space between key and number. For example, \{LEFT 42\} means press the LEFT ARROW key 42 times; \{h 10\} means press H 10 times.

Note:
PRINT SCREEN key \{PRTSC\} cannot be sent to any application.
### V. Acceptable .csv file formats

1. **Each record contains a name and a phone number enclosed in quotation mark (")") and separated by the comma (,)**
   
<table>
<thead>
<tr>
<th>Name</th>
<th>Phone</th>
</tr>
</thead>
<tbody>
<tr>
<td>&quot;Ellen Eliot&quot;</td>
<td>&quot;(800) 328-8171 x 299&quot;</td>
</tr>
<tr>
<td>&quot;Lee Dommars&quot;</td>
<td>&quot;(858) 535-1900&quot;</td>
</tr>
<tr>
<td>&quot;Wayne Boland&quot;</td>
<td>&quot;(800) 492-4229&quot;</td>
</tr>
<tr>
<td>&quot;Laura Bernard&quot;</td>
<td>&quot;(847) 537-2641&quot;</td>
</tr>
<tr>
<td>&quot;Robert H Moran&quot;</td>
<td>&quot;(916) 441-6409&quot;</td>
</tr>
<tr>
<td>&quot;Mary Adams&quot;</td>
<td>&quot;(949) 349-1201&quot;</td>
</tr>
<tr>
<td>&quot;Sharle L., Camp&quot;</td>
<td>&quot;(732) 469-7725&quot;</td>
</tr>
<tr>
<td>&quot;Allan Crommett&quot;</td>
<td>&quot;(949) 888-3327&quot;</td>
</tr>
<tr>
<td>&quot;Wendy Gainey&quot;</td>
<td>&quot;(678) 560-2661&quot;</td>
</tr>
<tr>
<td>&quot;Joseph Goldstein&quot;</td>
<td>&quot;(818) 243-6451 x 1&quot;</td>
</tr>
</tbody>
</table>

   **When alpha sorting, Mr. or Ms prefix will be ignored**

<table>
<thead>
<tr>
<th>Name</th>
<th>Phone</th>
</tr>
</thead>
<tbody>
<tr>
<td>&quot;Mr. Larry O'Shinsky&quot;</td>
<td>&quot;805-636-8174&quot;</td>
</tr>
<tr>
<td>&quot;Mr. Eli Quinones&quot;</td>
<td>&quot;213-251-4218&quot;</td>
</tr>
<tr>
<td>&quot;Ms. Shirley Schouleman&quot;</td>
<td>&quot;636-474-2635&quot;</td>
</tr>
<tr>
<td>&quot;Ms. Patricia Darfitt&quot;</td>
<td>&quot;416-389-5267&quot;</td>
</tr>
<tr>
<td>&quot;Ms. Violette Alahaidoyan&quot;</td>
<td>&quot;323-257-8015&quot;</td>
</tr>
<tr>
<td>&quot;Mr. John Vasinda&quot;</td>
<td>&quot;661-385-5900&quot;</td>
</tr>
</tbody>
</table>

2. **Each record contains a name and phone number separated by the comma (,)**

<table>
<thead>
<tr>
<th>Name</th>
<th>Phone</th>
</tr>
</thead>
<tbody>
<tr>
<td>Hurley Scott</td>
<td>805-466-0289</td>
</tr>
<tr>
<td>Dahl Brenden</td>
<td>818-343-0708</td>
</tr>
<tr>
<td>Ferrell Georgia</td>
<td>310-453-8817</td>
</tr>
<tr>
<td>Galper Steve</td>
<td>310-829-4566</td>
</tr>
<tr>
<td>Anderson Judy</td>
<td>310-453-8815</td>
</tr>
</tbody>
</table>

3. **Each record contains more than 2 fields:**

   **csv file should include the header indicating the position of Name and ph.number as shown below (no quotation marks)**

<table>
<thead>
<tr>
<th>Name, Phone</th>
</tr>
</thead>
<tbody>
<tr>
<td>Barbara, Mobile, 5552340553, SC</td>
</tr>
<tr>
<td>Barbara, HOME, 5552340553, NC</td>
</tr>
<tr>
<td>Adam, Work, 5552340553, DC</td>
</tr>
<tr>
<td>David, Work, 5552340553, Texas</td>
</tr>
<tr>
<td>Langford, Home, 5552340553, California</td>
</tr>
</tbody>
</table>

4. **Each record contains more than 2 fields:**

   **csv file should include the header indicating the position of Name and ph.number as shown below (quotation marks)**

<table>
<thead>
<tr>
<th>Name, &quot;Phone&quot;</th>
</tr>
</thead>
<tbody>
<tr>
<td>&quot;Barbara&quot;, &quot;Mobile&quot;, 555,2340553</td>
</tr>
<tr>
<td>&quot;Barbara&quot;, &quot;HOME&quot;, 555,2340553</td>
</tr>
<tr>
<td>&quot;Adam&quot;, &quot;Work&quot;, 555,2340553</td>
</tr>
<tr>
<td>&quot;David&quot;, &quot;Work&quot;, 555,2340553</td>
</tr>
</tbody>
</table>
VI. Developers

Dialer can be controlled by using the following 4 methods:
- from the command line prompt, see Appendix I
- Simple VB code sample how to invoke dialer and make a phone call
- Simple VB script sample using TAPI Assisted Telephony
- Windows text messaging by using SendMessage() API

VI.1. Simple VB code sample how to invoke dialer.

In visual basic declare:
Declare Function ShellExecute Lib "shell32.dll" Alias "ShellExecuteA" (ByVal hwnd As Long, ByVal lpOperation As String, ByVal lpFile As String, ByVal lpParameters As String, ByVal lpDirectory As String, ByVal nShowCmd As Long) As Long
Then in your code when it is ready to dial insert:
Dim lpString as String
lpString = "C:\Program Files\Auto Dialer Pro\autodial.exe"
ShellExecute 0&, "Open", lpString, "4162340553", "c:\", 7&  ' to dial only
' to dial and play a wave file:
ShellExecute 0&, "Open", lpString, "4162340553/c:\Record\message.wav", "c:\", 7&

VI.2. Simple VB script sample using TAPI Assisted Telephony

In visual basic declare:
Declare Function tapiRequestMakeCall Lib "TAPI32.DLL" (ByVal lpszDestAddress As String, ByVal lpszAppName as String, ByVal lpszCalledParty as String, ByVal lpszComment as String) As Long
Then in your code when it is ready to dial insert:
Dim PhoneNumber as String
Dim rtn as Long
rtn = tapiRequestMakeCall(PhoneNumber,"","
if rtn <> 0 then there is an error and you may to provide some error handling.
PhoneNumber is of course the dialing string and must be enclosed in quotation marks.
Example:  PhoneNumber = "555 234 9876"
VI.3. Windows text messaging by using SendMessage() API

When using `SendMessage()` API:

```c
LRESULT SendMessage( HWND hWnd, UINT Msg, WPARAM wParam, LPARAM lParam );
```

- `hWnd` retrieve and use the handle value stored in Windows registry:
  ```
  HKEY_CURRENT_USER\Software\Jacek Kozlowski\<Application Title>\hkey
  ```

- `Msg` use WM_COPYDATA

- `wParam` 0

- `lParam` structure containing information to be send
  ```
  .lpData should contain command
  .dwData = 1 use only with commands: "", "min", "setup", "outlog" and "exit"
  .dwData = 2 use only with "script_out" and "script_in" command
  .dwData = 3 use with all other commands
  ```